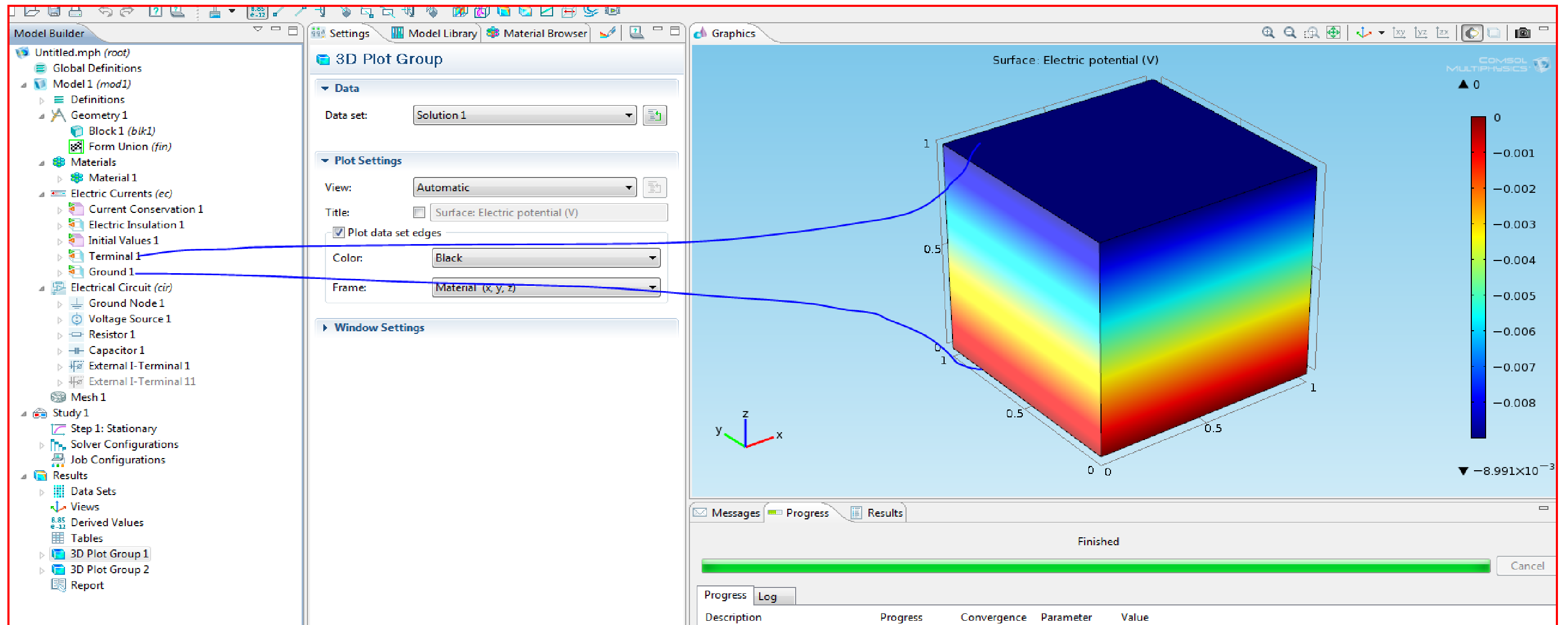


First you can just save your netlist as a text file (ascii) but with the extension ".cir" e.g. mynetlist.cir.

- 1) In COMSOL, create your 3D model using the Electric Currents physics interface (under AC/DC), add also the Electrical Circuits interface (AC/DC).
- 2) Create a block.
- 3) Add a suitable material to the block.
- 4) In the Electric Currents Interface, add a Terminal Feature and set its Terminal type to Circuit and select one face.
- 5) Add Ground feature and select the opposite face.
- 6) Right-click the Electrical Circuits node and select Import Spice Netlist, browse to your .cir file and import.
- 7) Now, you will get the desired feature set under the Electrical Circuits node. There will be two External I-Terminals but as one of them is for the ground end of the finite element model (and circuit) , it will not be needed so disable that one.
- 8) For the remaining External I-Terminal, set the Electric potential to Terminal voltage (ec/term1), i.e. connect it to the Electric currents Terminal.
- 9) Solve the model!



File Edit Options Help

Model Builder Settings Model Library Material Browser Graphics

Untitled.mph (root)

- Global Definitions
- Model 1 (mod1)
 - Definitions
 - Geometry 1
 - Block 1 (blk1)
 - Form Union (fin)
 - Materials
 - Material 1
 - Electric Currents (ec)
 - Current Conservation 1
 - Electric Insulation 1
 - Initial Values 1
 - Terminal 1
 - Ground 1
 - Electrical Circuit (cir)
 - Ground Node 1
 - Voltage Source 1
 - Resistor 1
 - Capacitor 1
 - External I-Terminal 1
 - External I-Terminal 11
 - Mesh 1
- Study 1
 - Step 1: Stationary
 - Solver Configurations
 - Job Configurations
- Results
 - Data Sets
 - Views
 - Derived Values
 - Tables
 - 3D Plot Group 1
 - 3D Plot Group 2
 - Report

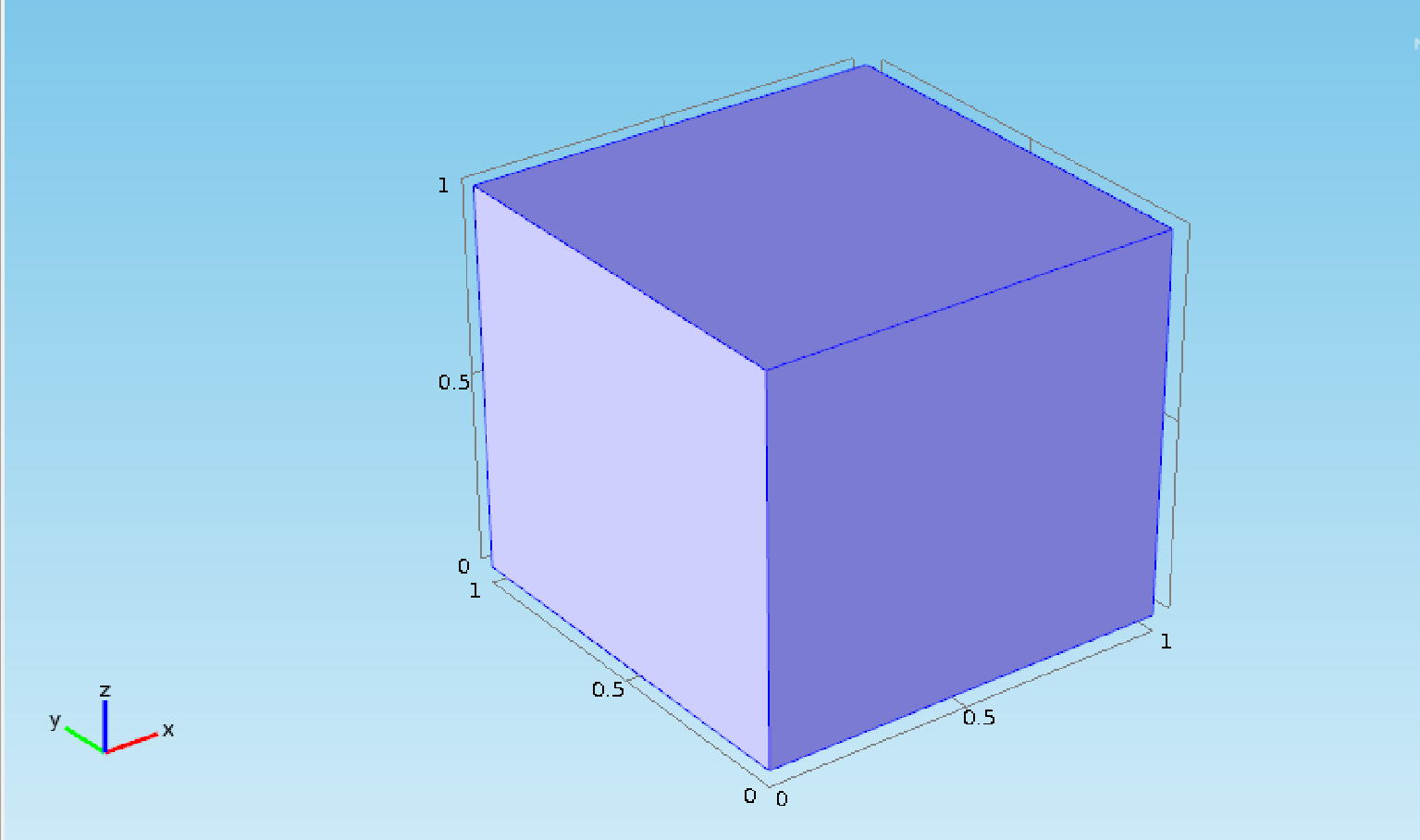
External I-Terminal

Node Connections

Node name: 2

External Terminal

Electric potential: V Terminal voltage (ec/term1)



Messages Progress Results

Finished

Progress Log

| Description | Progress | Convergence | Parameter | Value |
|-------------|----------|-------------|-----------|-------|
|-------------|----------|-------------|-----------|-------|