

Multiphysics Simulation Applications

Jeff Crompton and Kyle Koppenhoefer

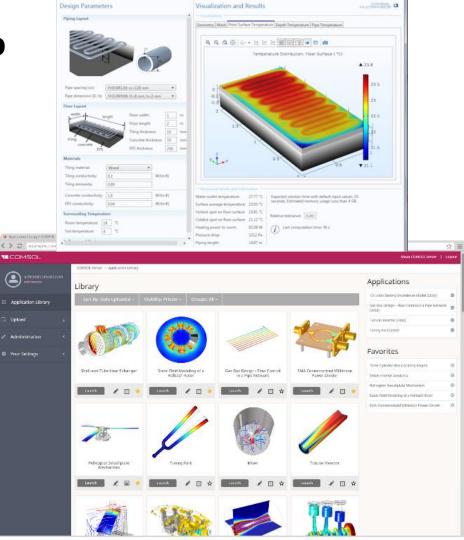
AltaSim Technologies

Simulation Apps

- C 6

50 A A = \ (6) i

- Simplified interface to control Multiphysics analysis
 - Non-expert use
 - Increased sharing
 - Archiving
 - Teaching
 - Legacy links

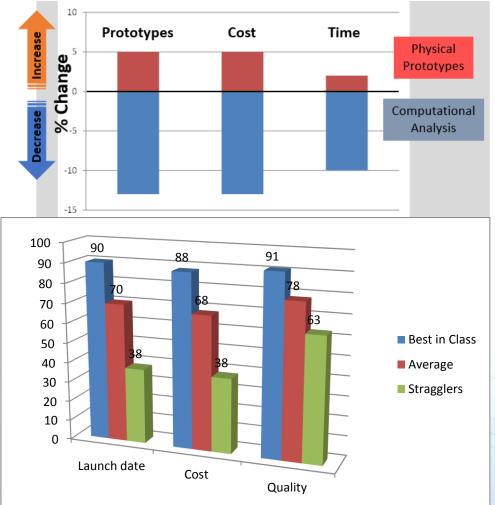


() E



Why Simulation Apps? - #1

- Simulation provides:
 - Enhanced technology development
 - Improved corporate performance
 - Market differentiation



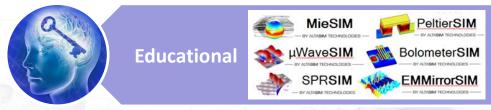
3



Why Simulation Apps? - #2

- Extend use of computational analysis
- 750K CAE users : 80M Scientists/Engineers
- Replace hand calculations by predictive physics
- Simplified interfaces to control complex analyses







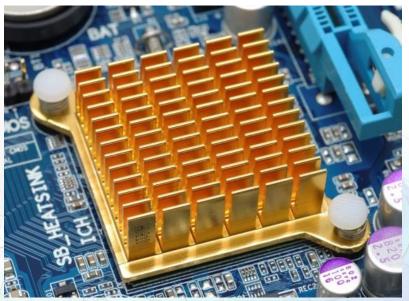
© AltaSim Technologies, LLC. All rights reserved

QUENCHSIN



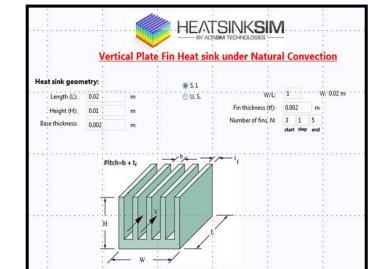
- Heatsink design
- Conduction, Convection, Radiation
- Optimization for specific applications
- Evaluation of complex design
- Parametric sweeps
- Automated optimization
- Large number of analyses

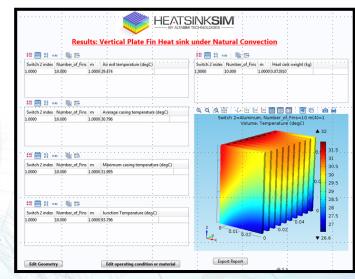




- Number of parametric analyses
- Individual problem size
- Optimize distribution of analyses over extended number of nodes
- Distributed memory





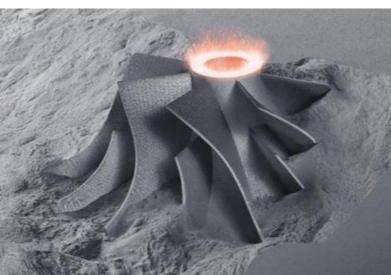




- PBF Additive manufacturing technology
- Multiphysics: Heat transfer, Fluid flow, Phase change
- Multiscale: cm to μm
- Transient: Heat source, T dependent properties
- Large problem sizes



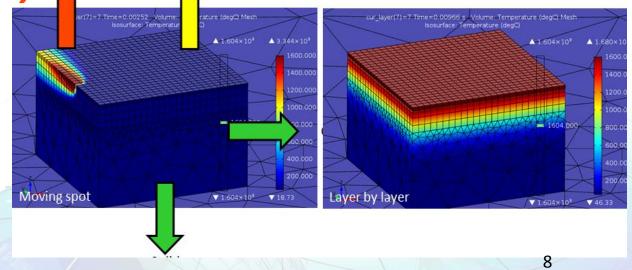
© AltaSim Technologies, LLC. All rights reserved



7

- Establish problem size
- Split into multiple interlinked analysis steps
- Shared memory
 distribution







App deployment

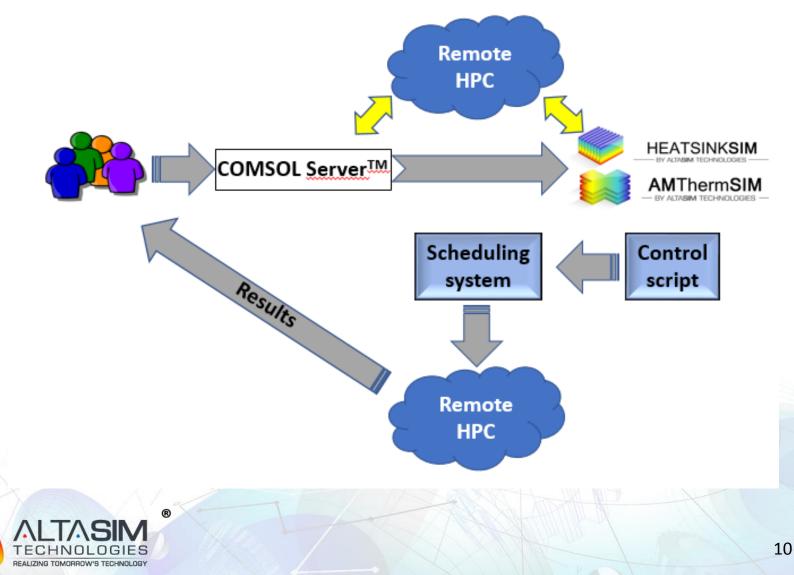
- COMSOL Server/Client
- Remote HPC/Cluster deployment
- HPC system "Scheduler"
- Resource allocation:
 - # nodes
 - RAM
 - Availability



Representative "Control" Algorithm



"Smart" App



Summary

- Successful App functionality can rapidly increase
- Associated increase in computational resoruces needed to provide solution in realistic time
- Automated App use on HPC/Cluster can be integrated
- Routine use of complex Apps

