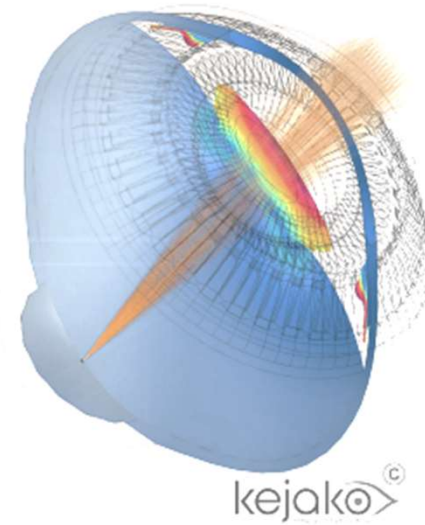
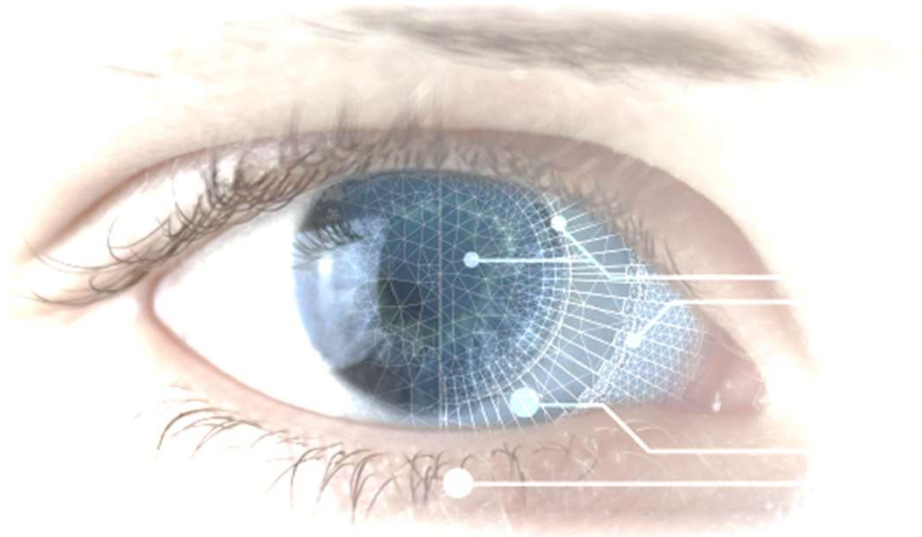




SIMULATION TO CURE VISION



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Aurélien Maurer, *R&D*

a.maurer@kejako.com



Your eyes are amazing...



ACCOMMODATION : FOCUS FROM INFINITE OBJECT TO CLOSE OBJECTS





... but they are getting old...





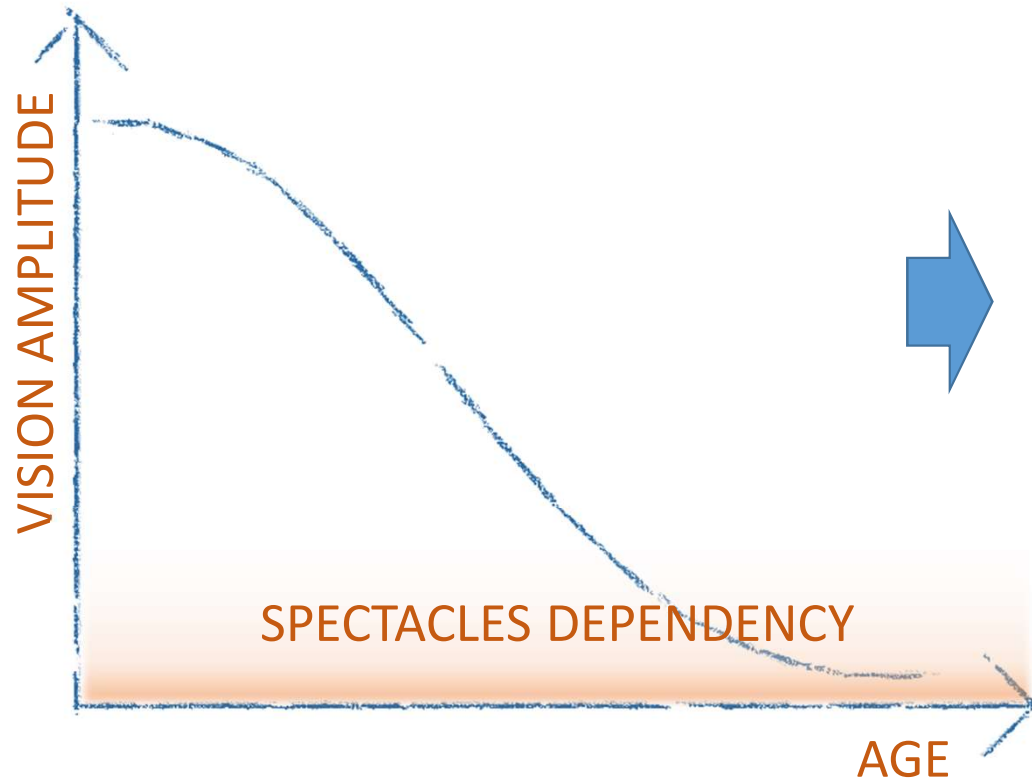
... until your arms are too short.



*This is
Presbyopia*



Presbyopia



2 BILLION
presbyopes
in the world
by 2020

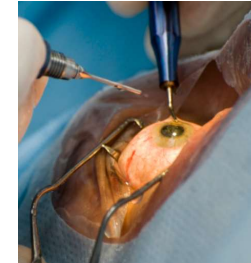
... A progressive loss of your accommodation amplitude



Clear unmet medical need



or



Invasive surgery and still **visual compromises**:



Halos



Glare



Poor acuity in
dim light

Is there *another option* ?

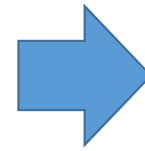


Kejako's Quest

A lot of accommodation theories from Descartes to now



A lot of claims about the causes of presbyopia

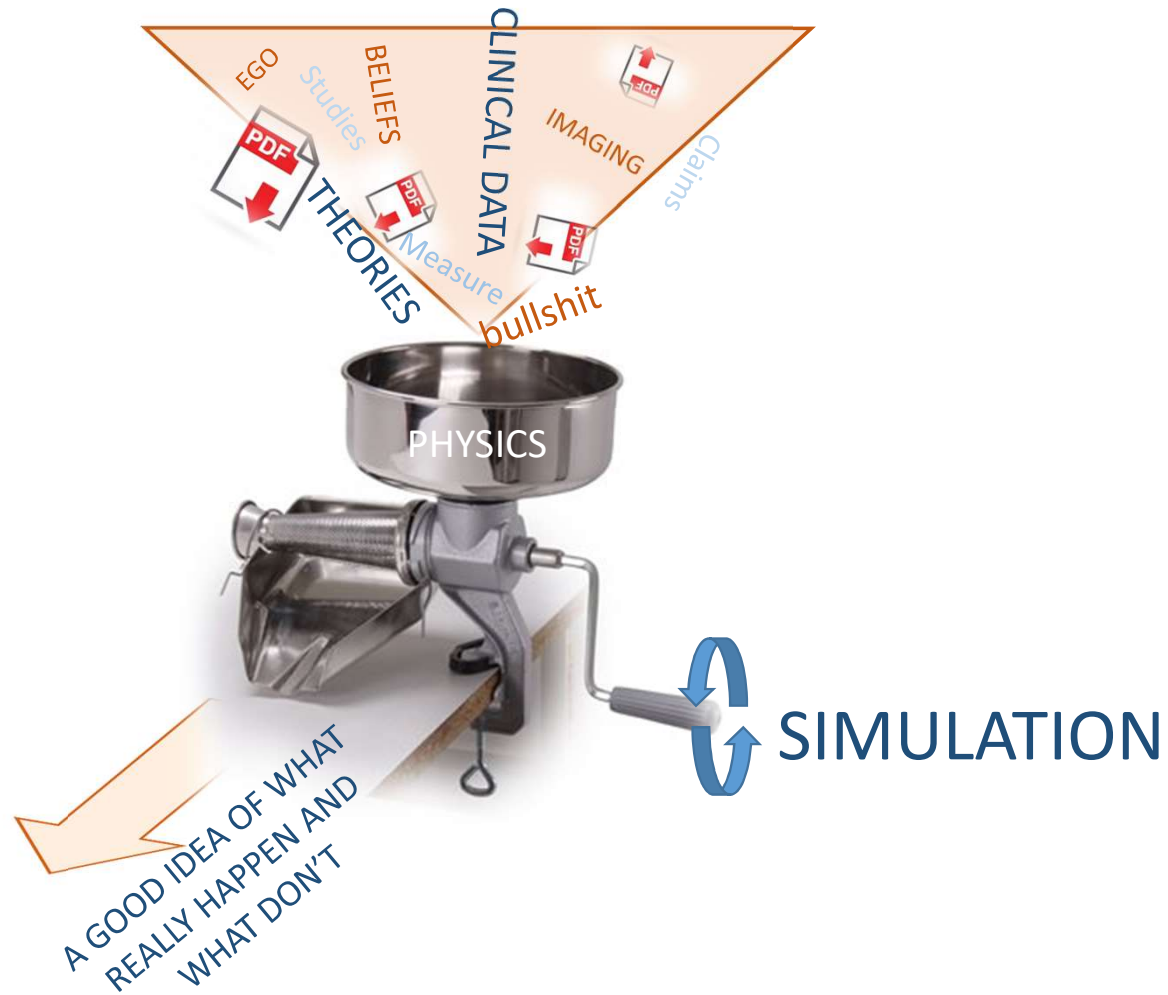


Still not everyone agrees 😞

RATIONALISM
VS
BELIEFS

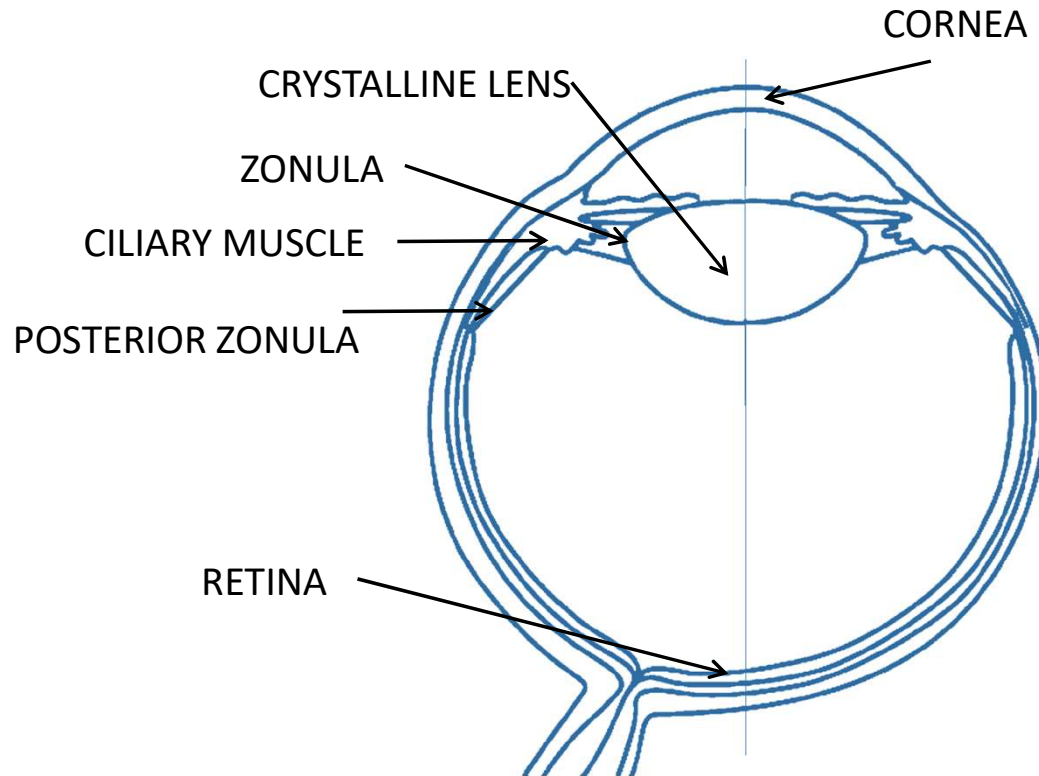


Kejako's quest





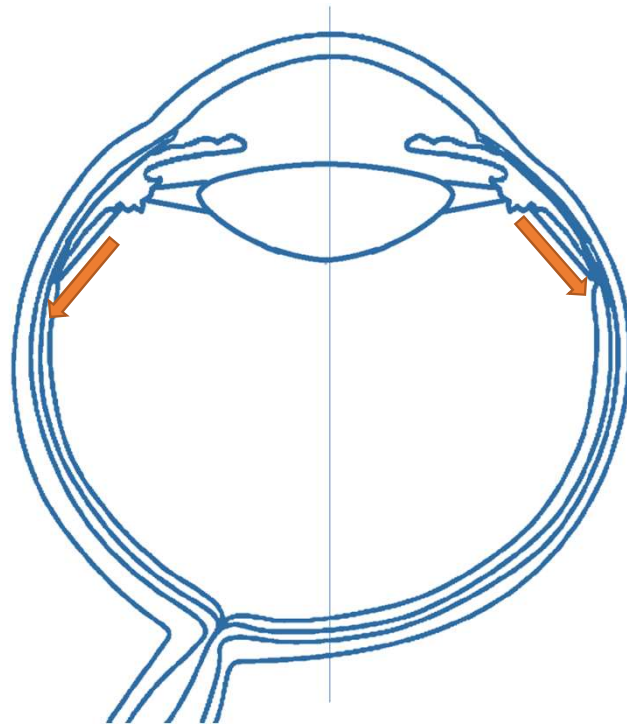
Why simulation ?



➤ **Multi-components & interactions**



Why simulation ?

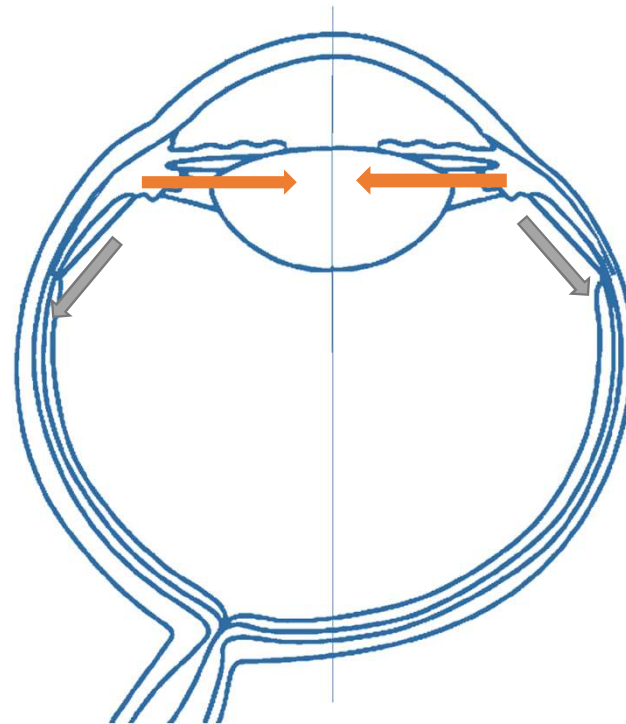


FAR VISION

- Multi-components & interactions
- **A biomechanical process**



Why simulation ?

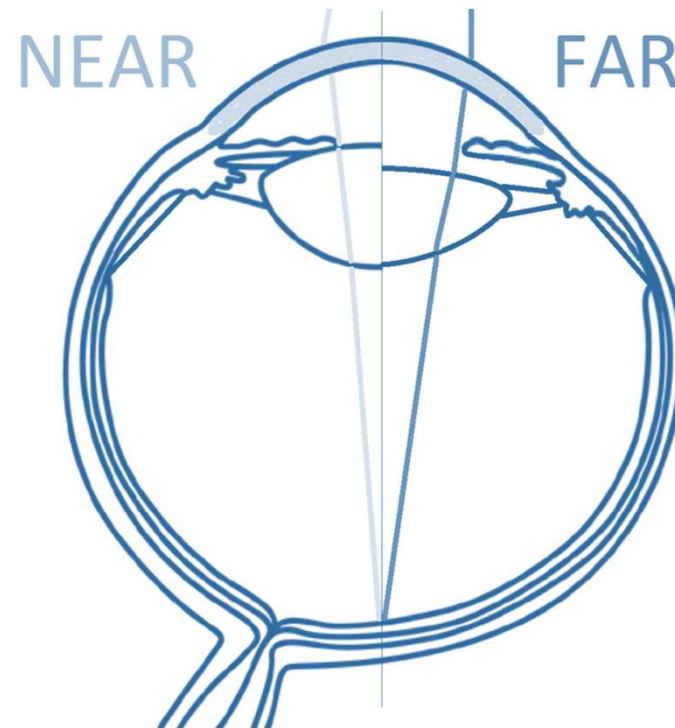


NEAR VISION

- Multi-components & interactions
- A biomechanical process
- **Fluid interaction**



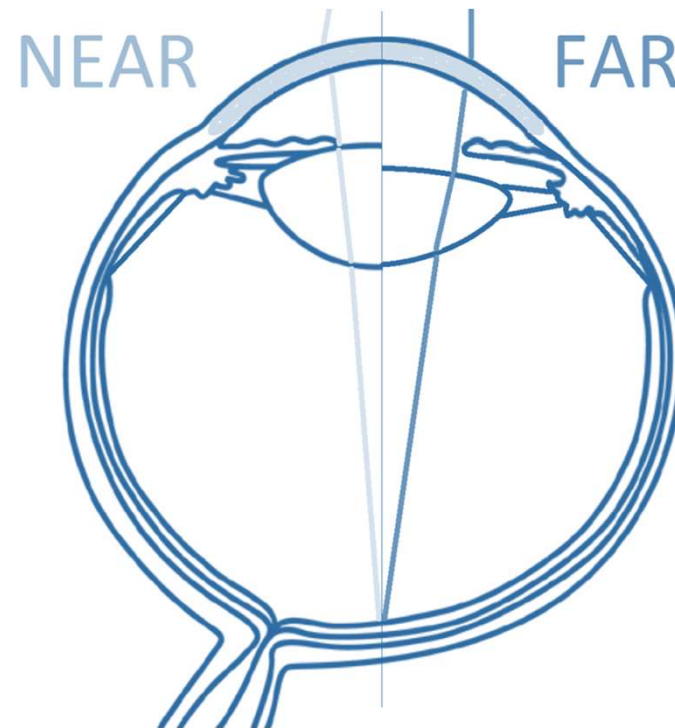
Why simulation ?



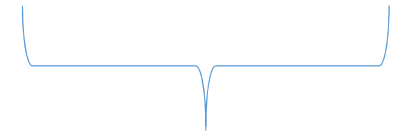
- Multi-components & interactions
- A biomechanical process
- Fluid interaction
- **Optical consequences**



Why simulation ?



- A lot of components & interactions
- A biomechanical process
- Fluid interaction
- Optical consequences

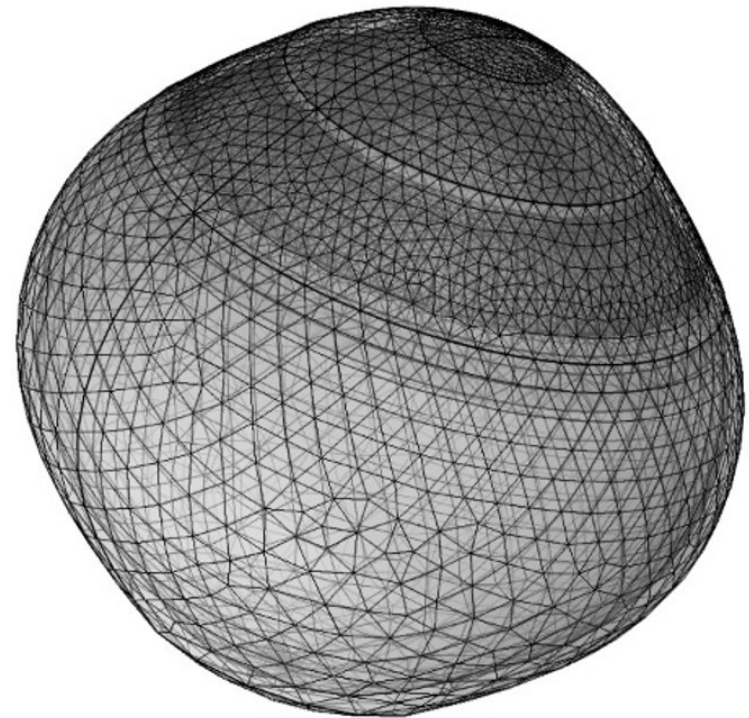
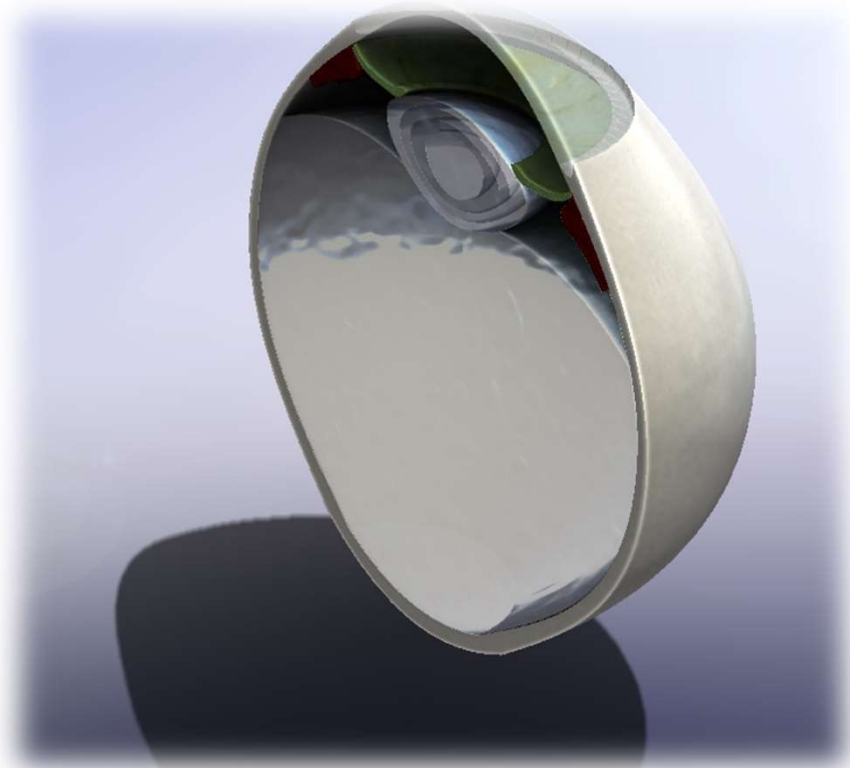


**A COMPLEX
MULTIPHYSICS
PROBLEM**

**COMSOL
MULTIPHYSICS®**

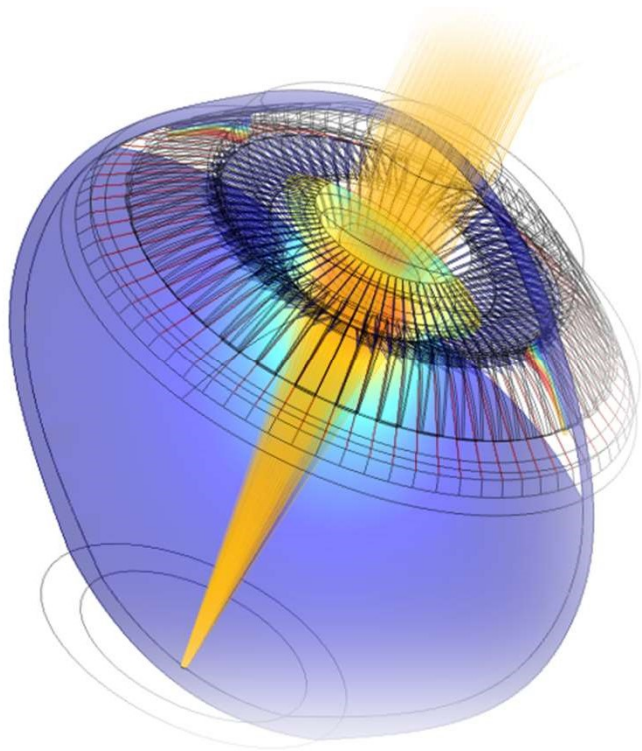


3D parametric full eye model





3D parametric full eye model



NON EXHAUSTIVE LIST:

Structural Mechanics

- > Shell/Membrane/Solid/Truss coupling
- > Contact modelling
- > Fluid structure interaction

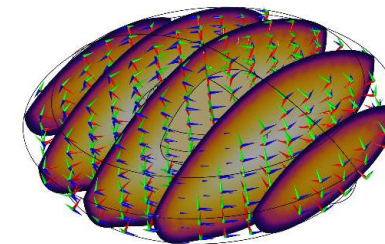
Nonlinear Structural Materials

- > Anisotropic fibrous biological tissues

Ray Optics

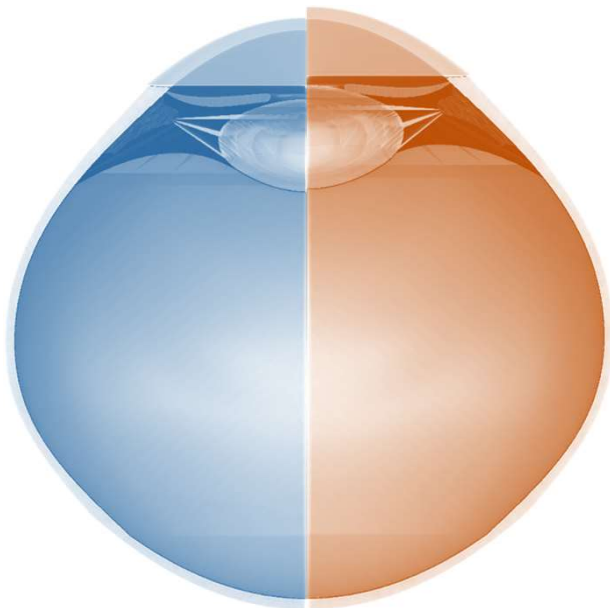
- > Gradient of refractive index
- > Tissue absorption
- > **Objective optical evaluation**

& More





Model of aging and presbyopia



YOUNG

OLD

Aging of the geometry



Aging of material properties

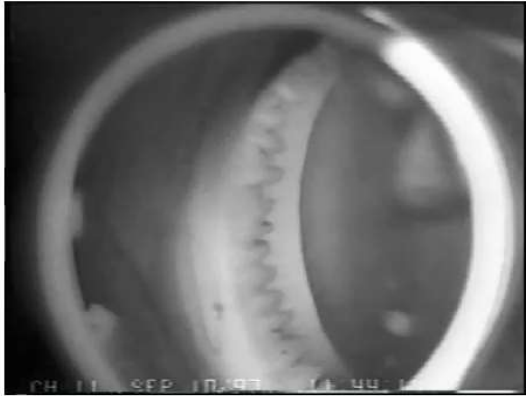


Accurate prediction of
presbyopia
from modelling ?



Simulation vs Reality

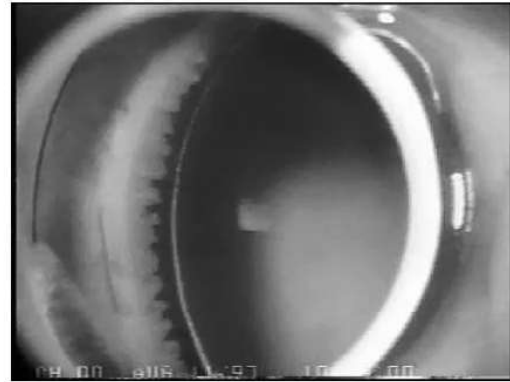
Young



Courtesy: Adrian Glasser



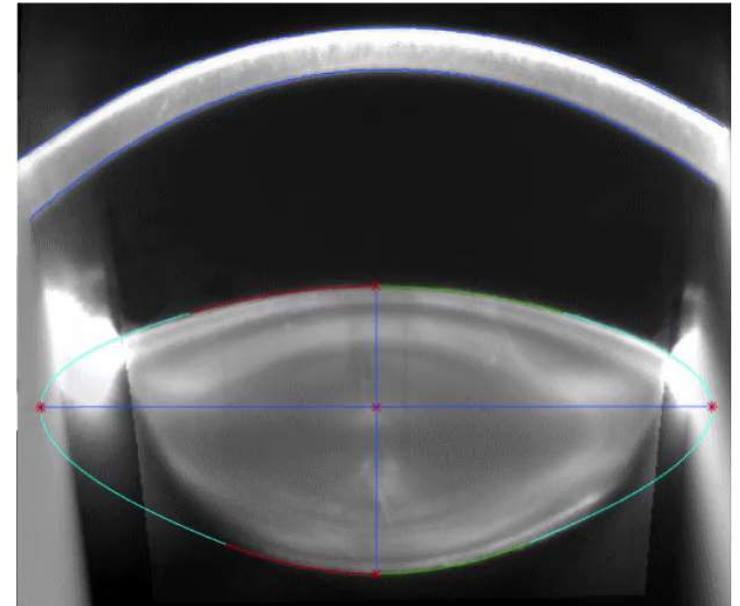
Old



Courtesy: Adrian Glasser



Scheimpflug Imaging,
Accommodating Human Eye (20y, 5D stimulus)

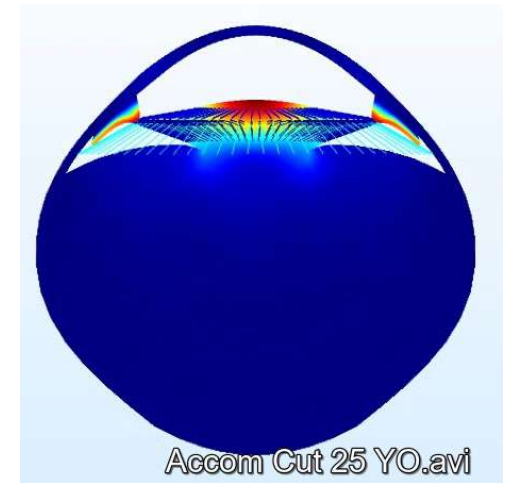
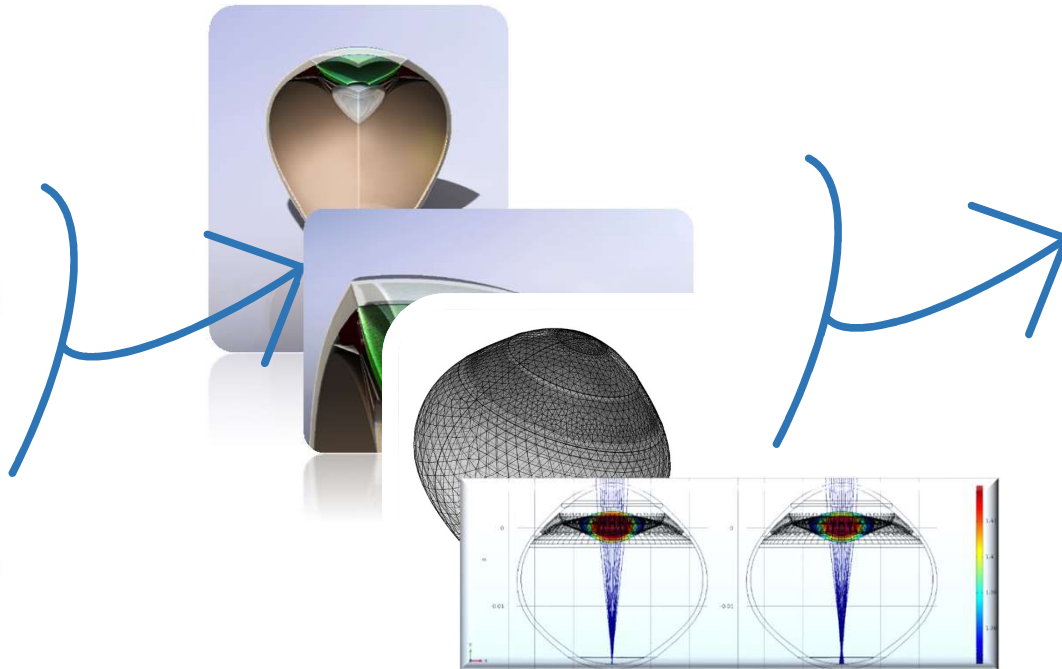
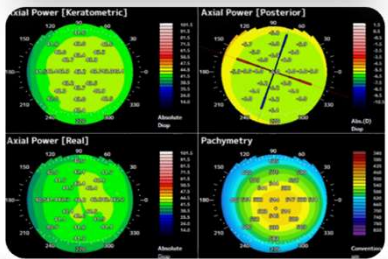
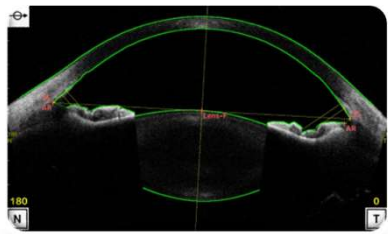


Courtesy:
M. Dubbelman



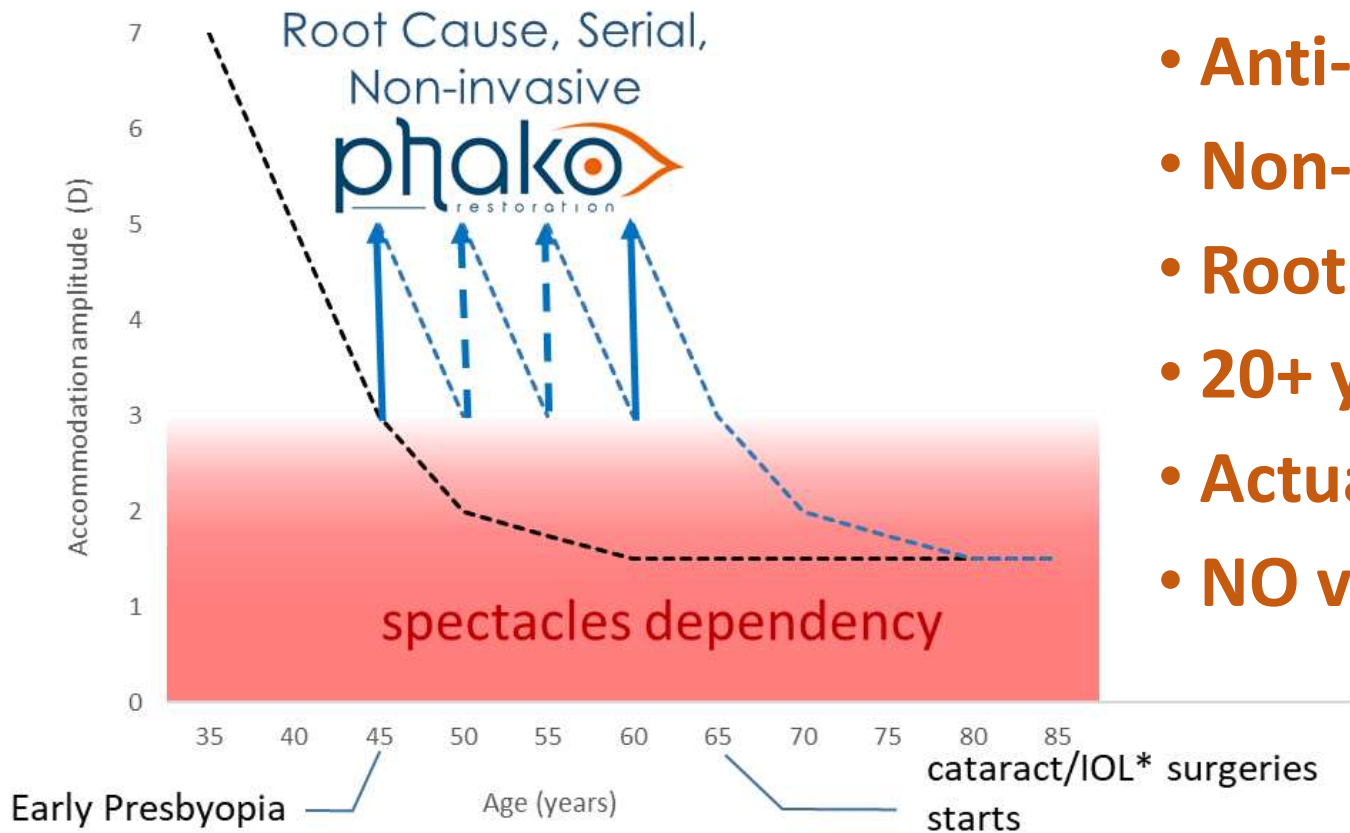
Model of aging and presbyopia

From patient imaging to simulation





Kejako's mission



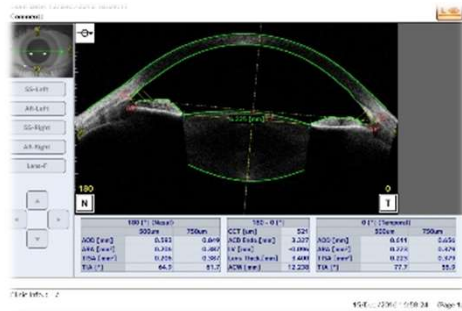
- **Anti-aging**
- **Non-invasive**
- **Root cause treatment**
- **20+ years glasses-free**
- **Actual visual accommodation**
- **NO visual compromises**

*IntraOcular Lenses

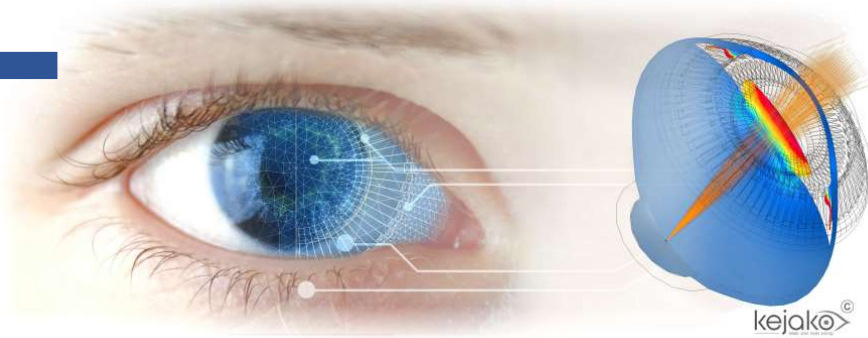


Engineering + Medtech+

COMSOL
MULTIPHYSICS®



Standard imaging



Customization by 3D
parametric eye model

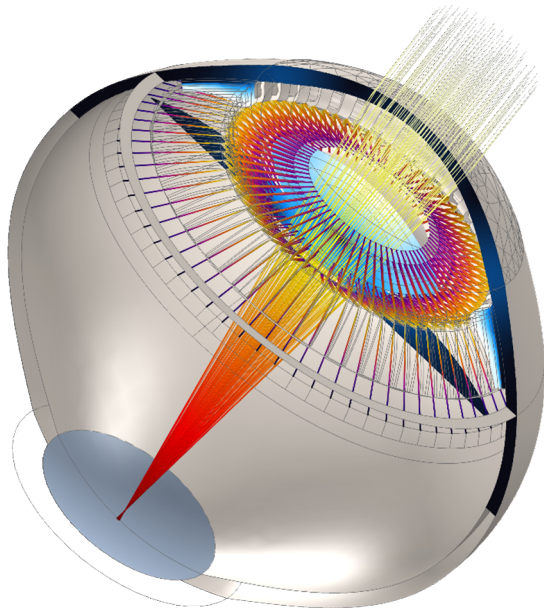
= Personalized



procedure



Simulation as core competence (now)

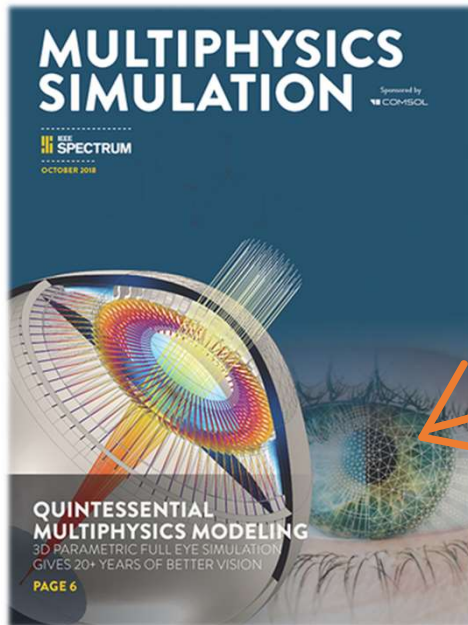


- Accommodation **understanding tool**
- Identify & weight **root causes of presbyopia**
- Evaluation & **design of solutions** (4 patents now)
- Numerical **POC**
- Personalized ophthalmology
- Internal sub-app for productivity/research
(**Check poster n° 112 !**)
- Base for **simulation services** in ophthalmology
- Other eye diseases solution design & more !



Thank you for your attention !

(And special thanks to COMSOL support!)



*Find out more
In this October
release !*

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+41 79 946 27 51
www.kejako.com



*Last year best poster award (public vote)
COMSOL Conference 2017 Rotterdam*

Aurélien Maurer, *R&D*

a.maurer@kejako.com

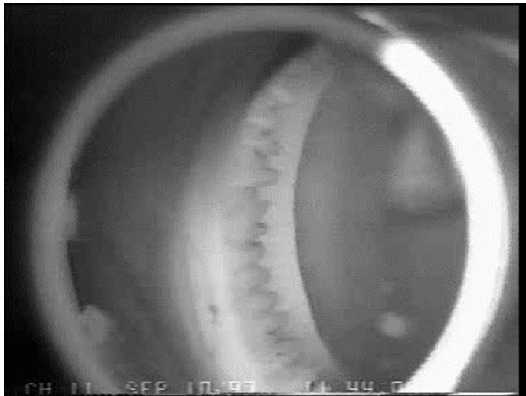


Questions ?



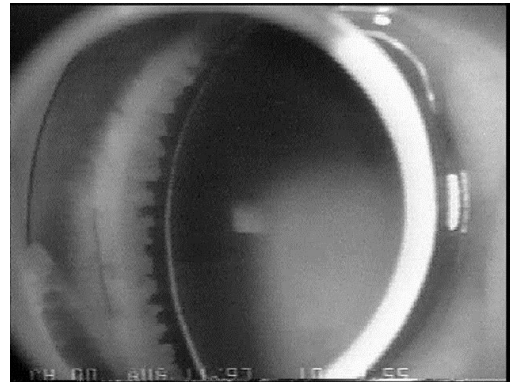
Simulation vs Reality

Young

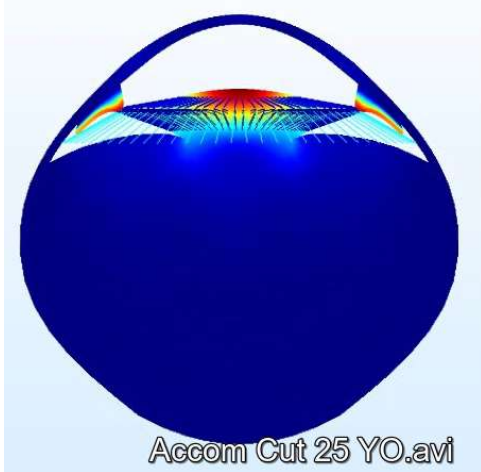


Courtesy: Adrian Glasser

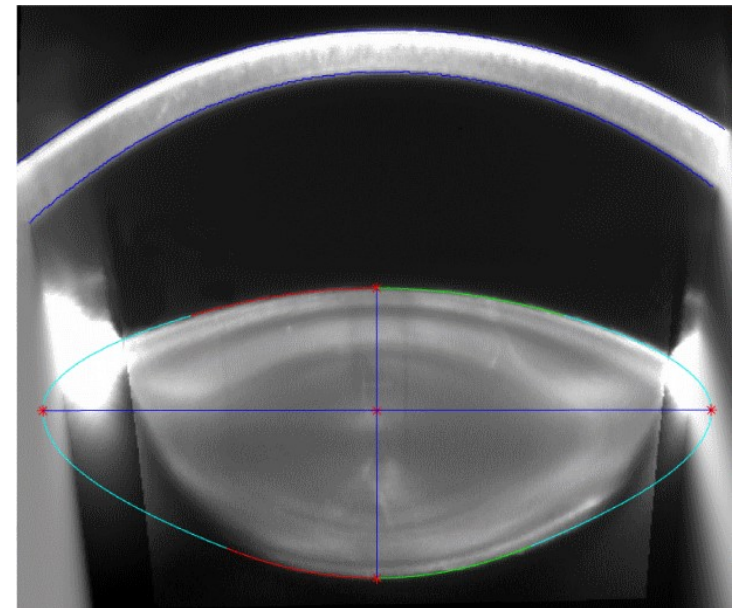
Old



Courtesy: Adrian Glasser



Scheimpflug Imaging,
Accommodating Human Eye (20y, 5D stimulus)

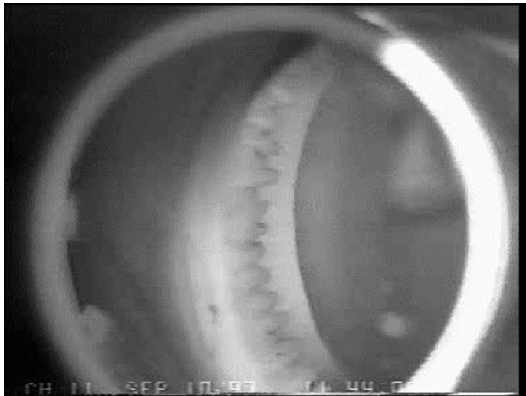


Courtesy:
M. Dubbelman

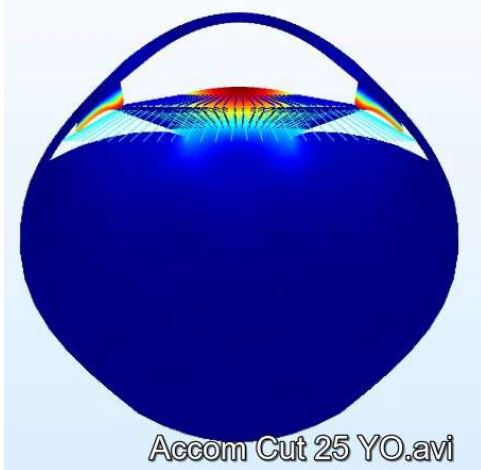


Simulation vs Reality

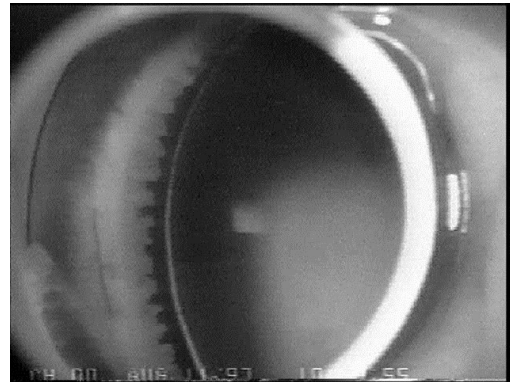
Young



Courtesy: Adrian Glasser



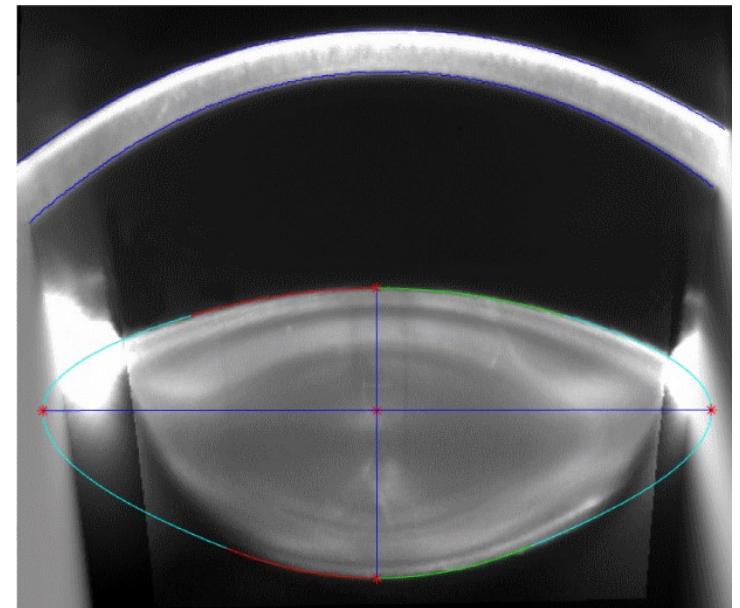
Old



Courtesy: Adrian Glasser



Scheimpflug Imaging,
Accommodating Human Eye (20y, 5D stimulus)



Courtesy:
M. Dubbelman