



# Thermal and Flow Simulation of a High Temperature Printed Circuit Heat Exchanger



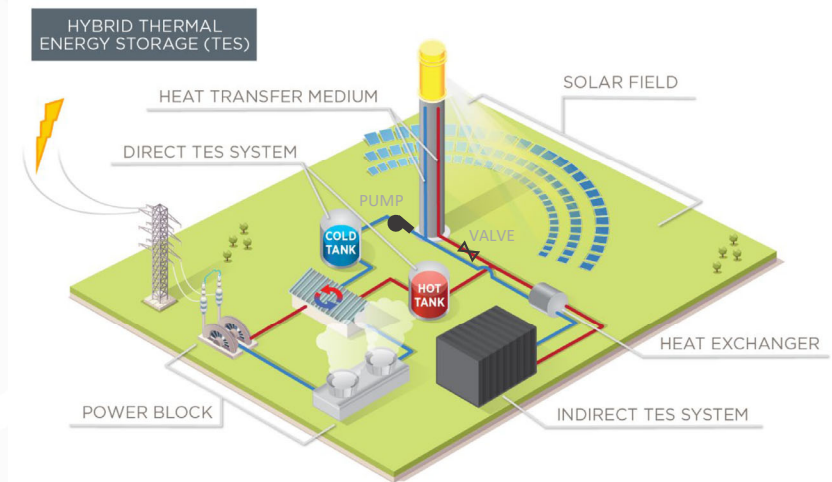
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MIT

Presented at: COMSOL Conference 2019

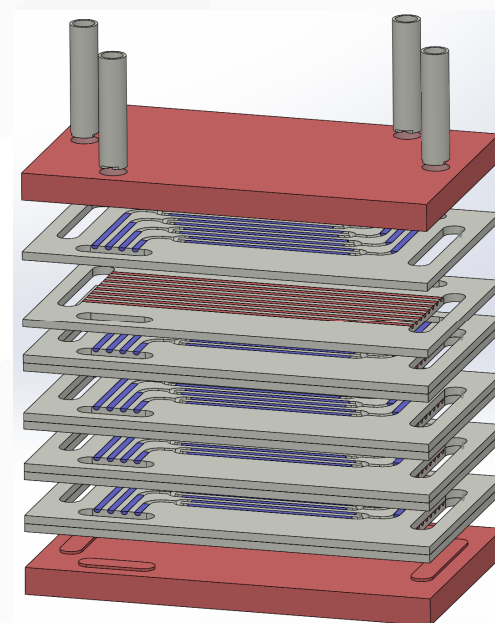
# BACKGROUND

- Higher operation temperature, higher efficiency and lower LCOE for CSP plant
- DOE targets  $>750\text{ }^{\circ}\text{C}$  for the next generation CSP
- Compact PCHEs capable working above  $550\text{ }^{\circ}\text{C}$  are not commercially available
- Need to design and build a low cost high temperature high pressure PCHE



# HIGH TEMPERATURE PRINTED CIRCUIT HEAT EXCHANGER

- Working fluid: molten salt and sCO<sub>2</sub>
- Working temperature: 750°C
- Working pressure:
  - sCO<sub>2</sub>: 20 MPa
  - Molten salt: 0.1 MPa
- HEX material: ZrC/W
  - High strength, high corrosion and creep resistant, low cost



# SINGLE CHANNEL SIMULATION

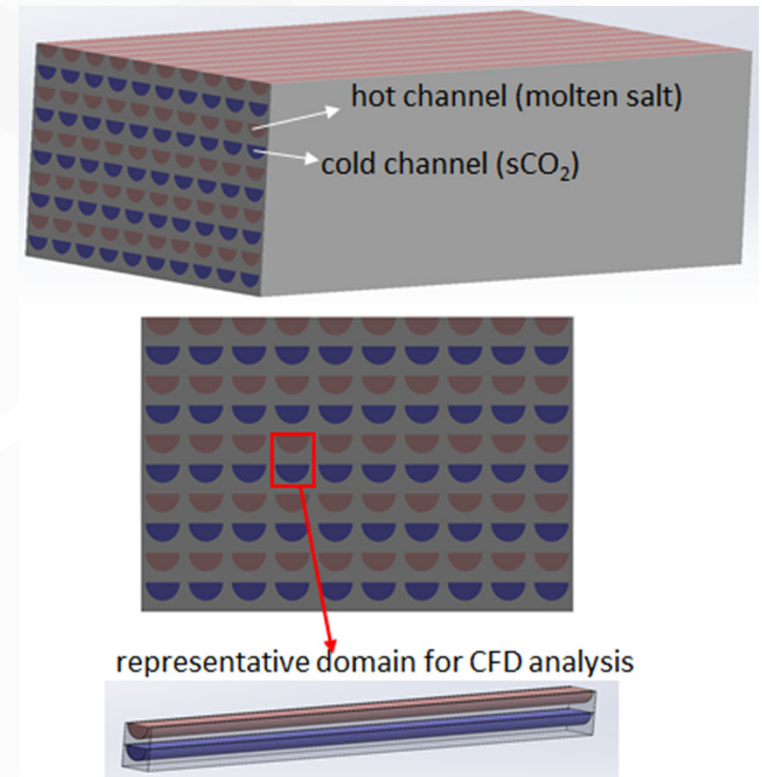
➤ Representative simulation unit:

- one molten salt channel
- one sCO<sub>2</sub> channel
- plate surrounding the two channels

➤ BC settings:

- Periodic boundary conditions on top/bottom and side surfaces
- Inlet velocity and outlet pressure
- Inlet temperature

➤ Mesh number: ~100K



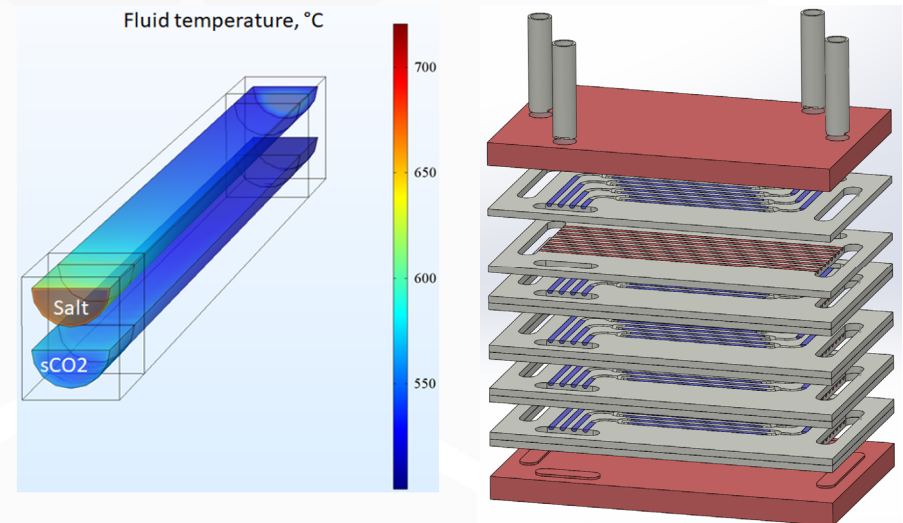
# SINGLE CHANNEL SIMULATION

➤ Information obtained:

- Temperature → power density
- Velocity
- Pressure → pressure drop

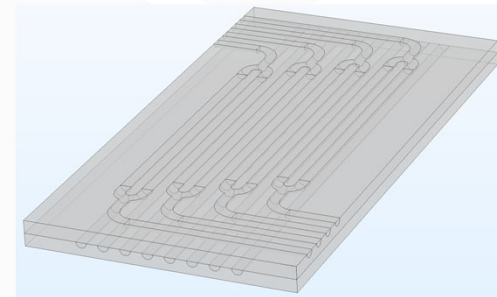
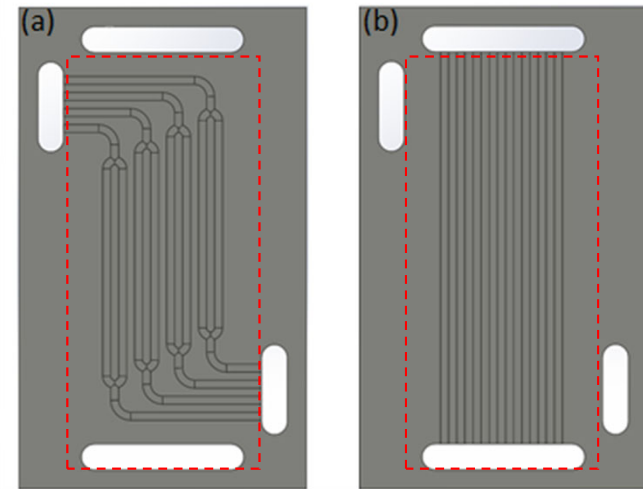
➤ Information missed:

- Flow pattern effects
- Less HT-effective region
- Flow mal-distribution in inlet and outlet header



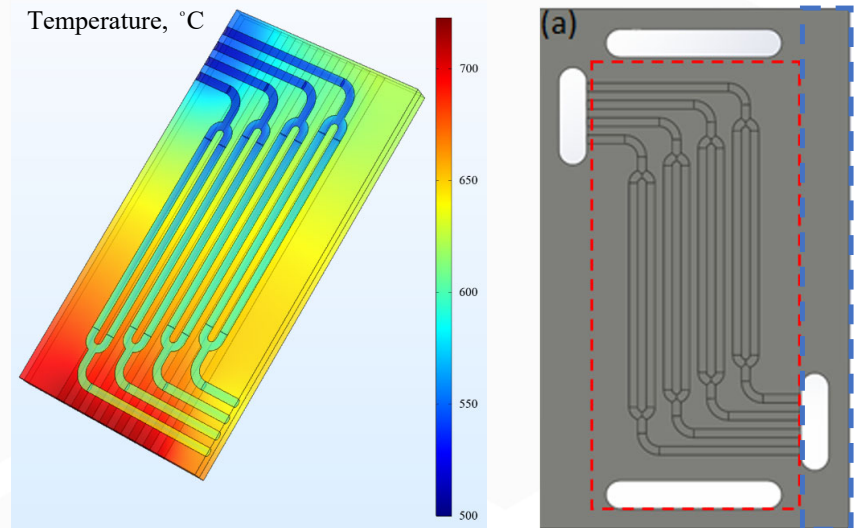
# SINGLE PLATE SIMULATION

- A HEX plate simulation provides more realistic results.
- Serpentine channel for sCO<sub>2</sub> and straight channel for molten salt.
- Flow pattern effects are accounted for.
- Periodic BC on top/bottom surfaces
- Mesh number: ~500K



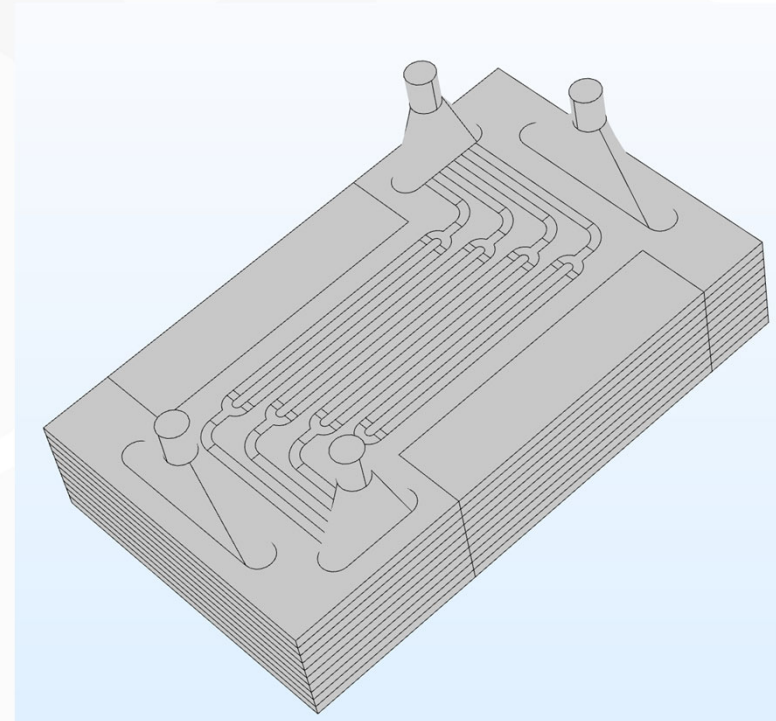
# SINGLE PLATE SIMULATION

- New information obtained:
  - ❑ Channel pattern effects on the HEX performance
  
- Information missed:
  - ❑ Less HT-effective region
  - ❑ Flow mal-distribution in inlet and outlet header



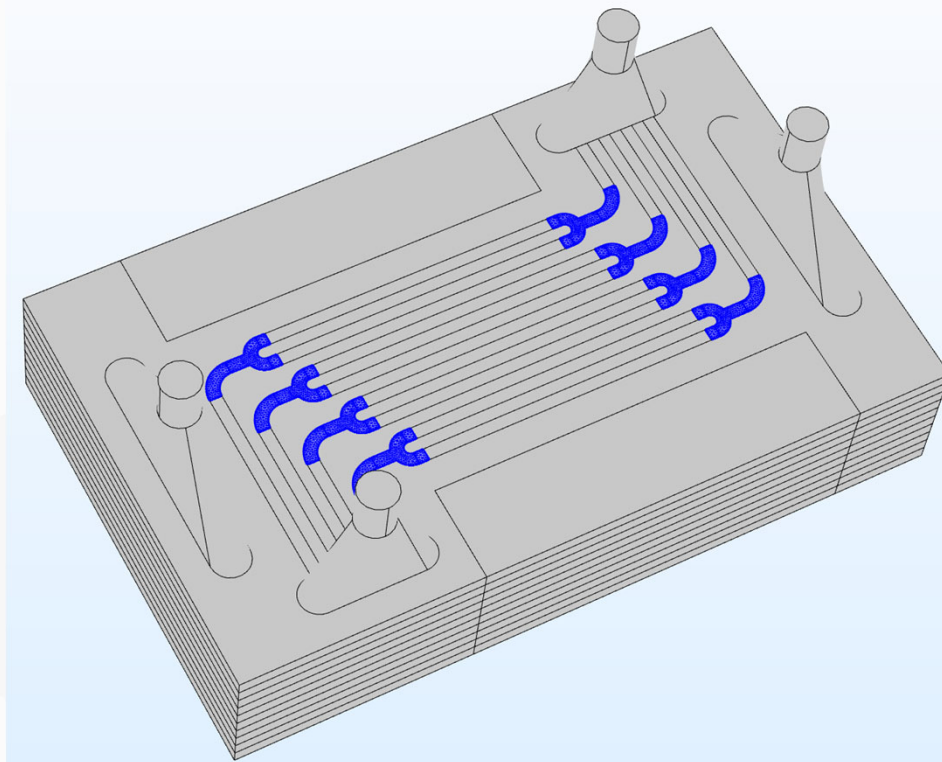
# FULL HEX GEOMETRY SIMULATION

- Simulate the full HEX geometry
- Include all the dead zones and header region
- Mesh is challenging
- The mesh should be fine enough to capture the change of physics and course enough to keep the computational cost affordable.





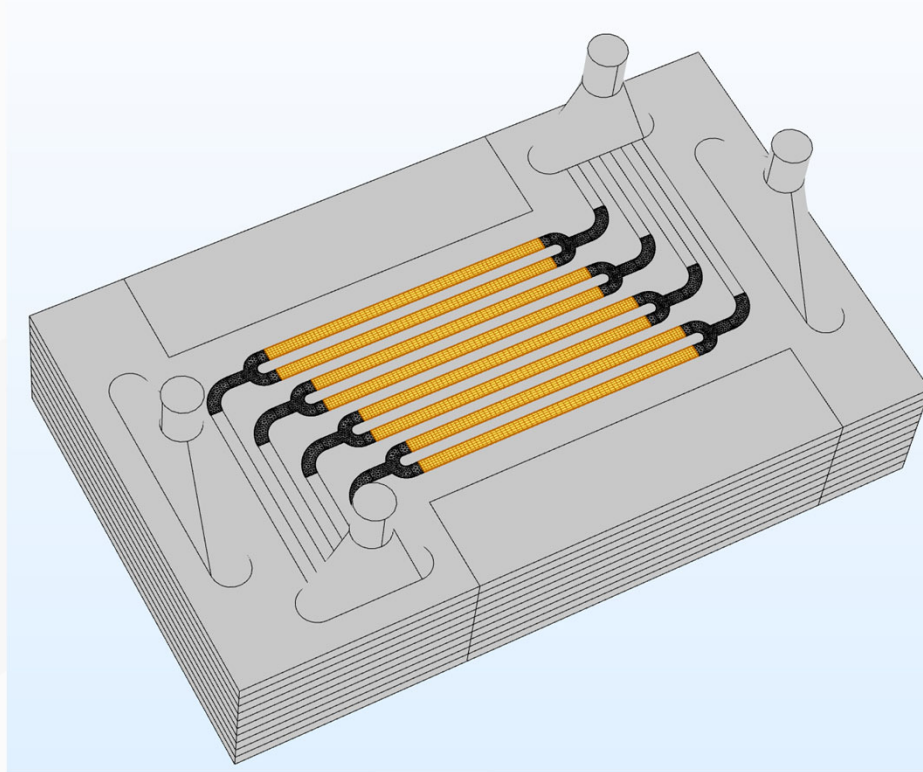
- Tetrahedral mesh in the CO<sub>2</sub> elbows



# MESHING SEQUENCE FOR FULL HEX SIMULATION



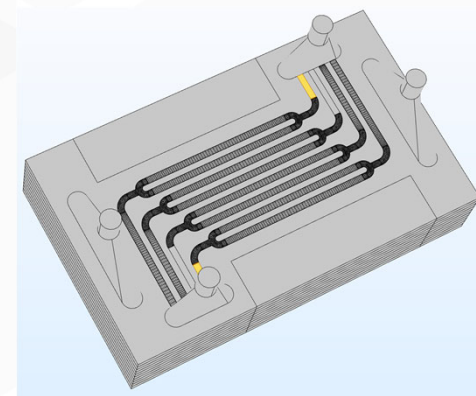
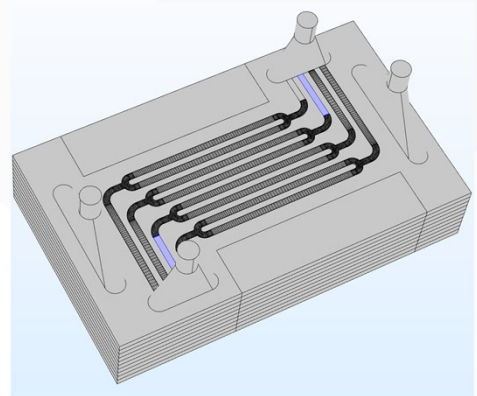
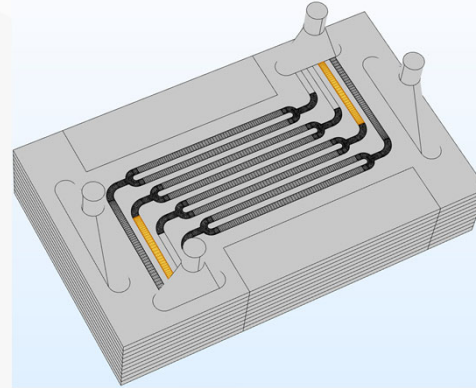
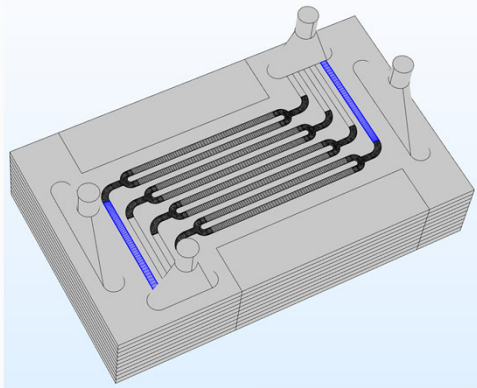
- Swept mesh in the straight section of CO<sub>2</sub> channels



# MESHING SEQUENCE FOR FULL HEX SIMULATION

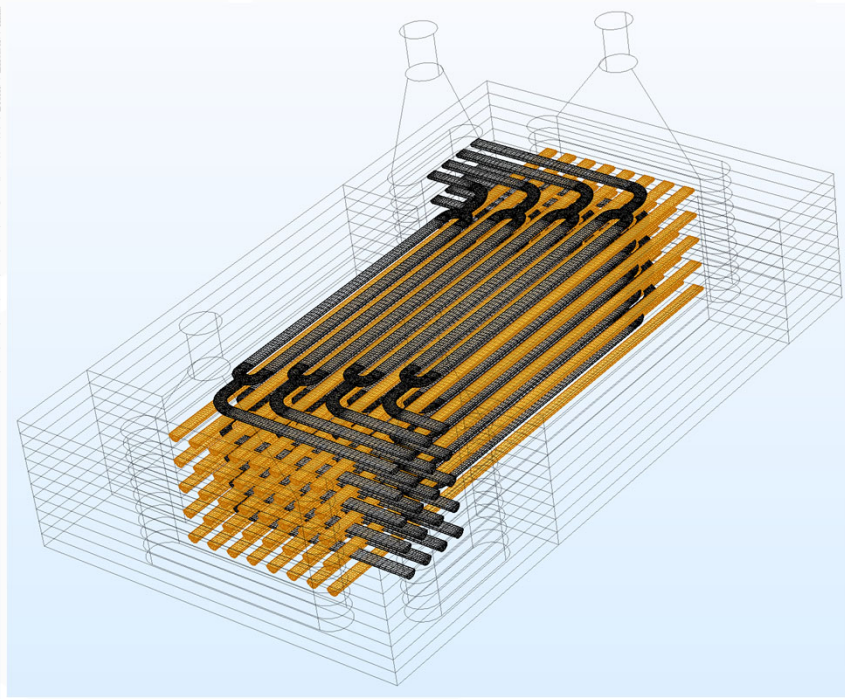
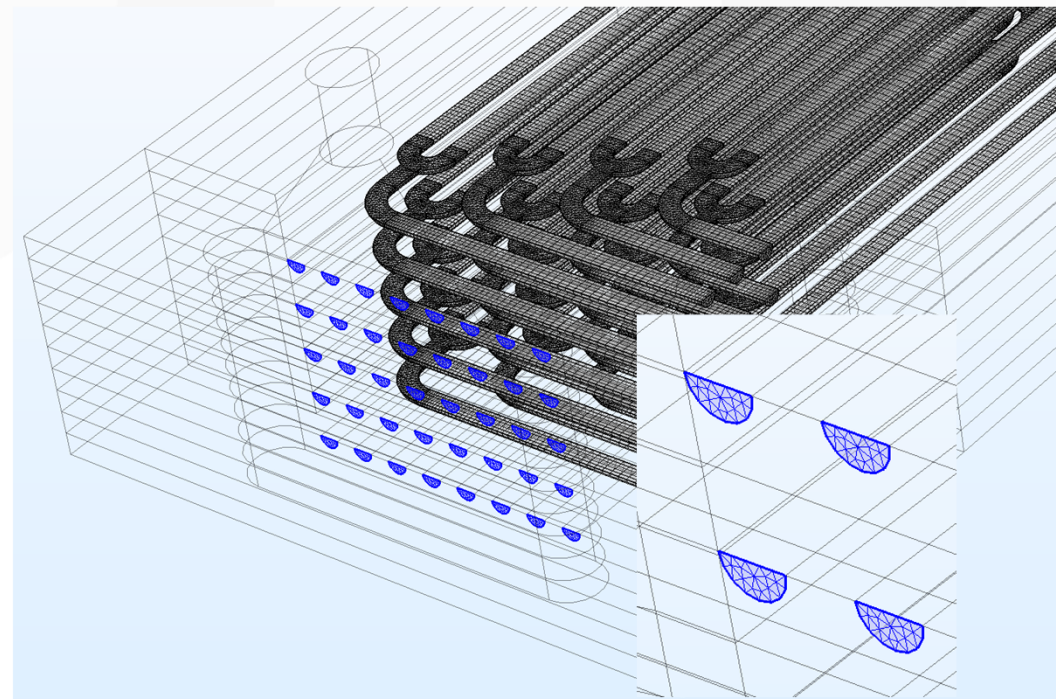


- Swept mesh in the straight section of CO<sub>2</sub> inlets and outlets



# MESHING SEQUENCE FOR FULL HEX SIMULATION

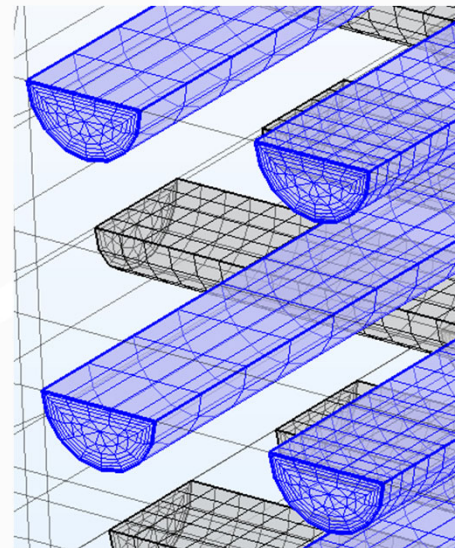
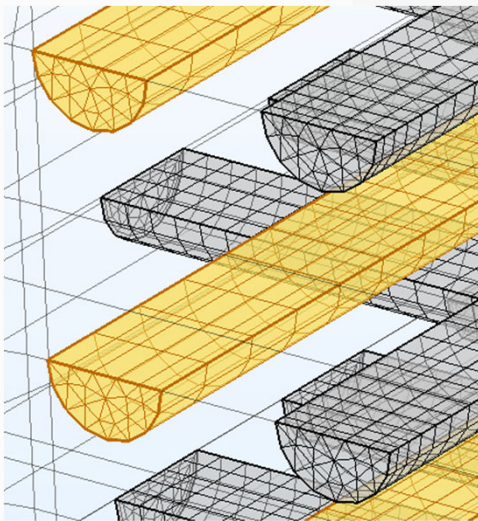
- Face triangular mesh for the salt inlet surfaces.
- Swept hexahedral mesh for salt domain.



# MESHING SEQUENCE FOR FULL HEX SIMULATION



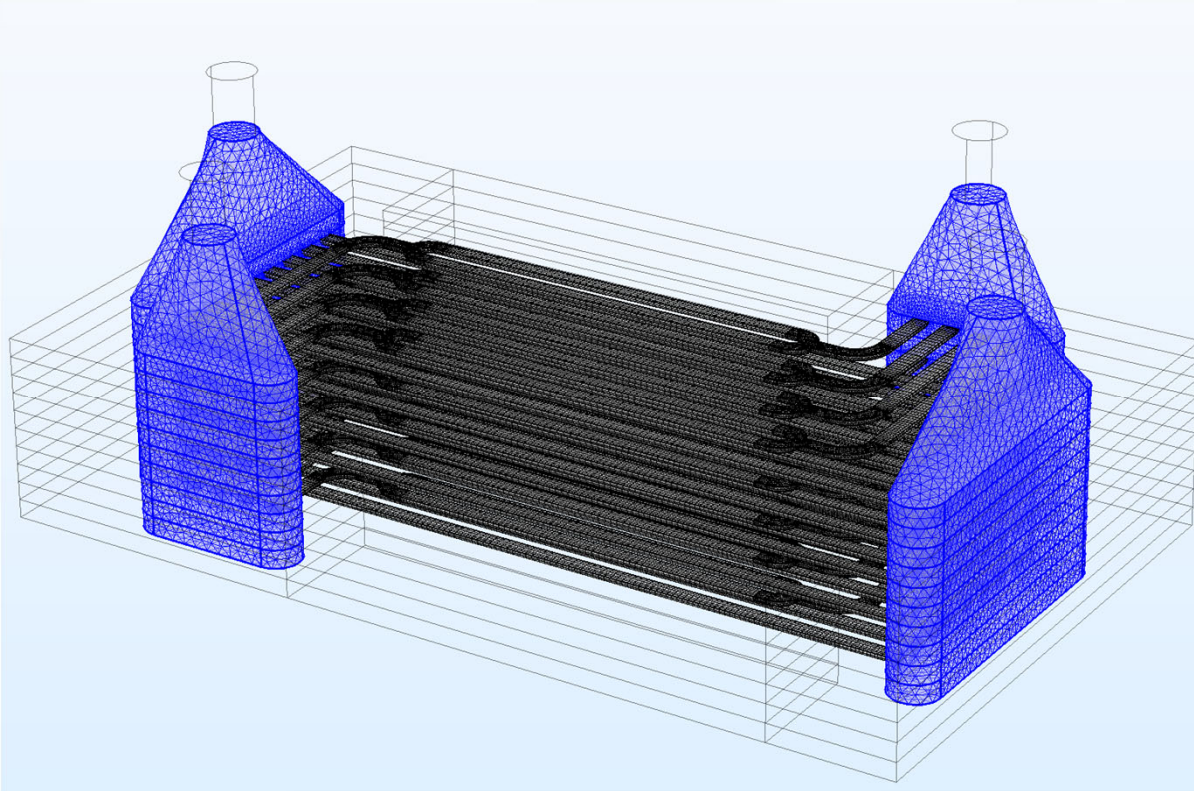
- Boundary layer mesh for the fluid domain



# MESHING SEQUENCE FOR FULL HEX SIMULATION

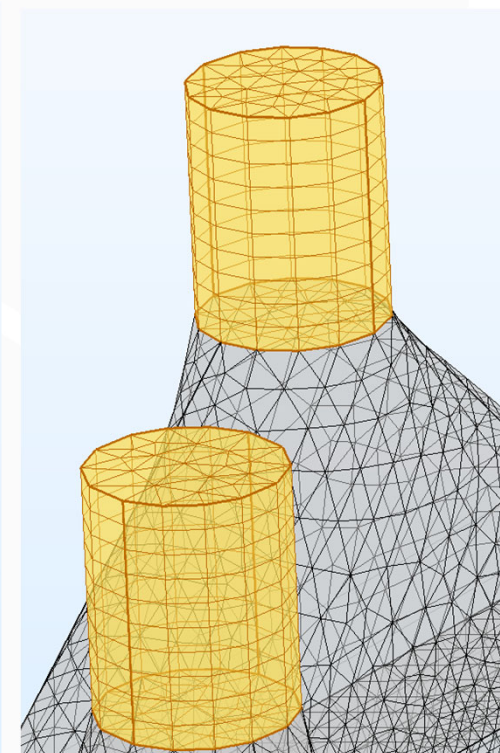
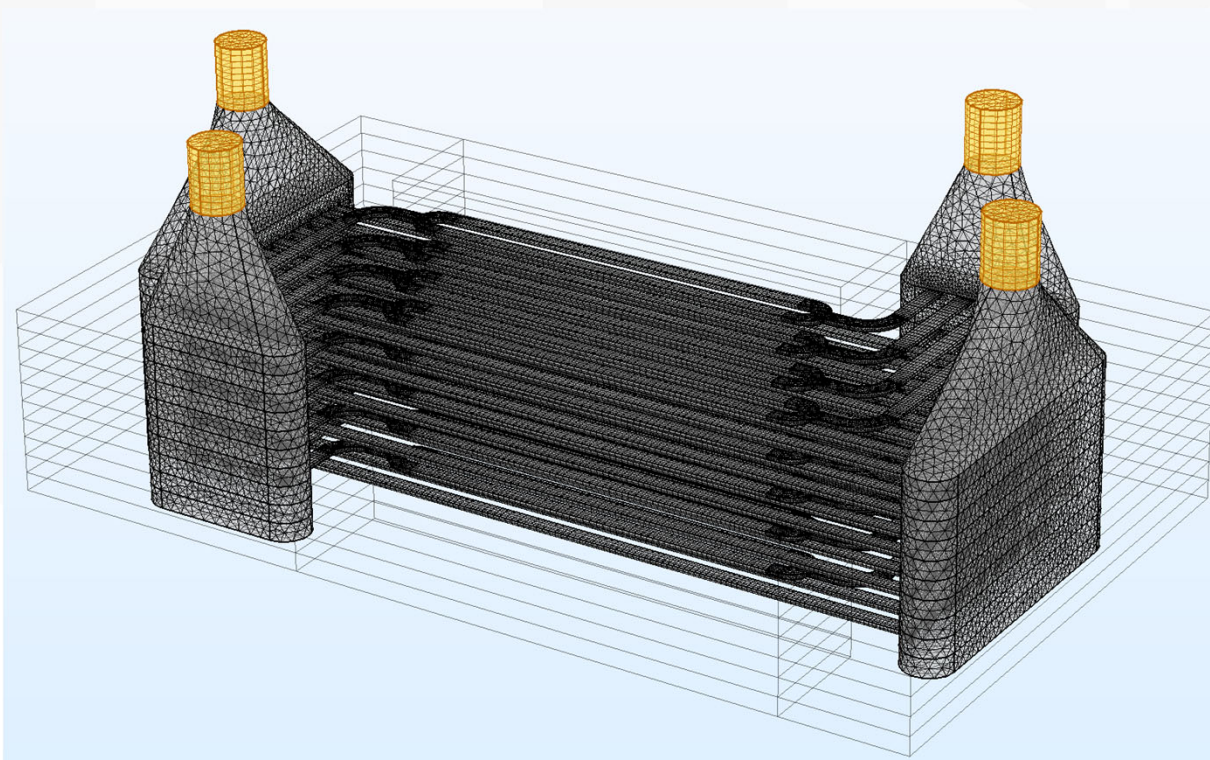


- Tetrahedral mesh in the headers

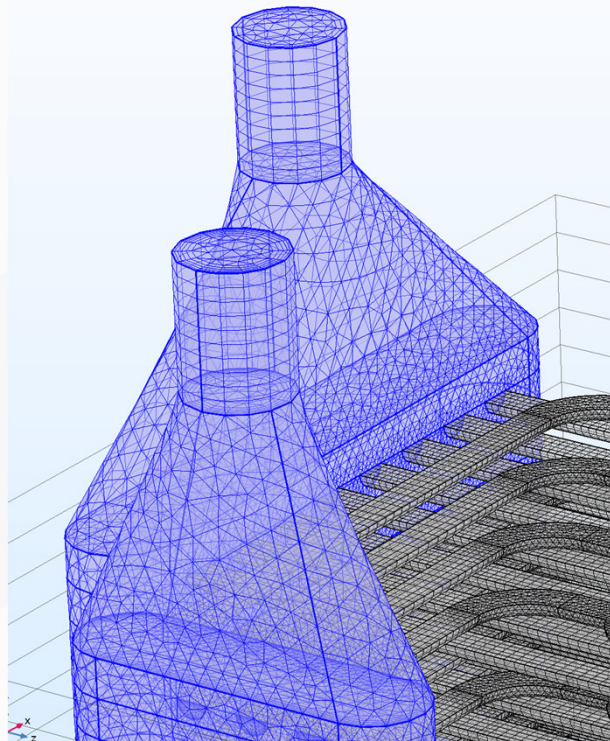


# MESHING SEQUENCE FOR FULL HEX SIMULATION

- Swept mesh in header tubes



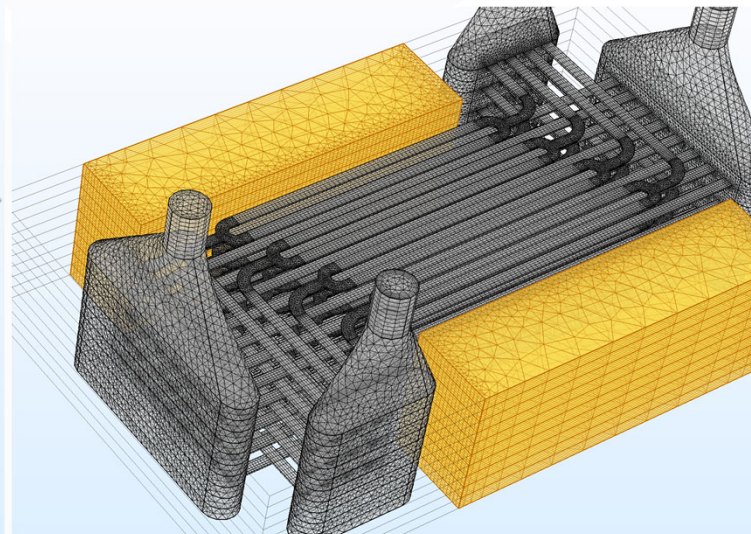
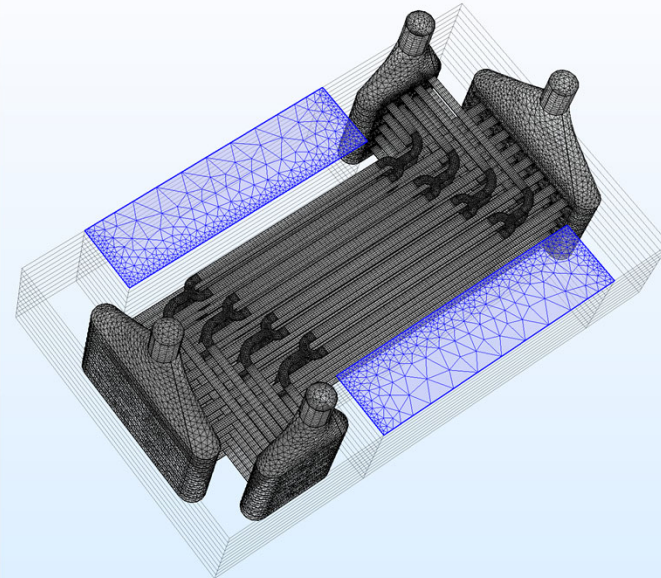
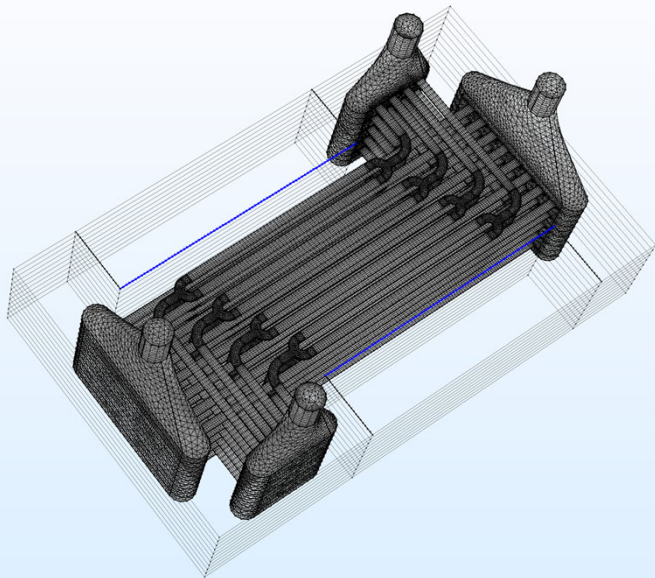
- Boundary layer mesh in headers





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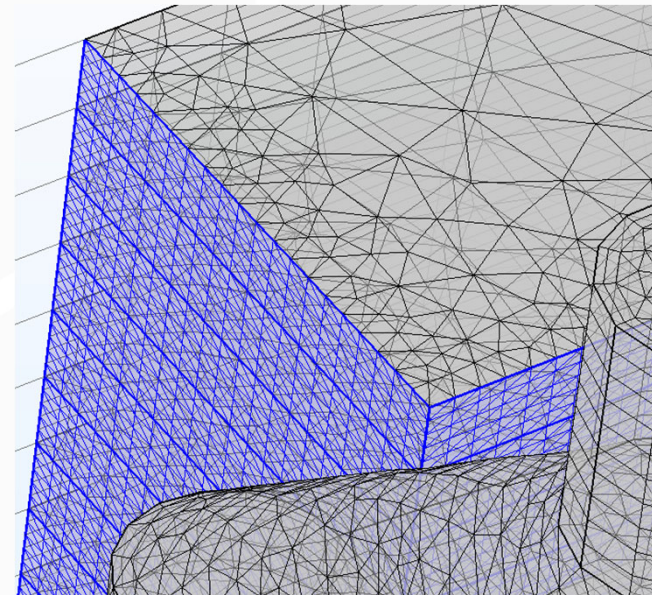
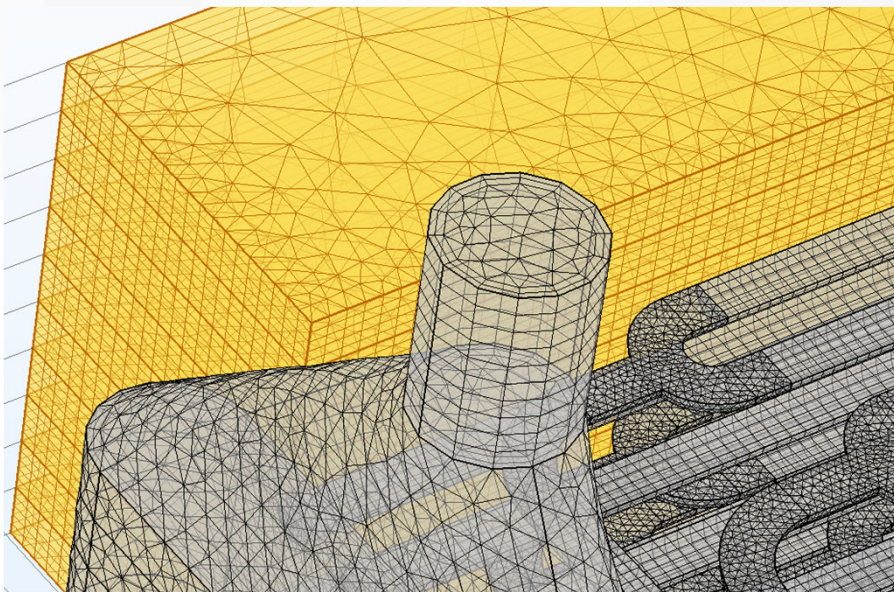
- Edge mesh in the dead zone edges
- Surface triangular in the dead zone surfaces
- Swept mesh in the dead zones



# MESHING SEQUENCE FOR FULL HEX SIMULATION



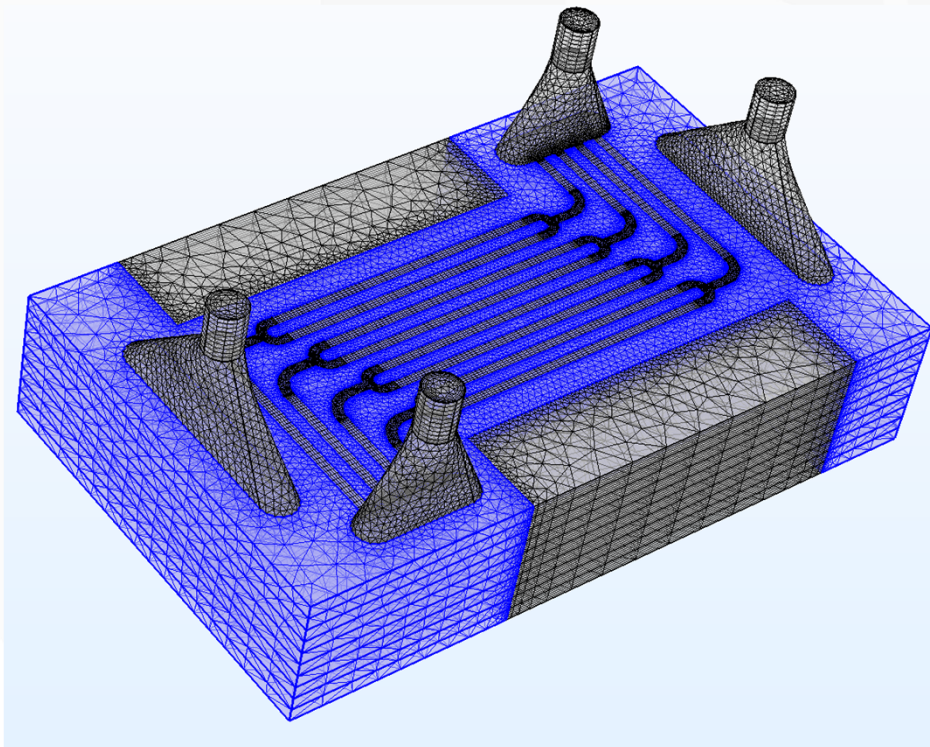
- Convert rectangular mesh to triangular mesh



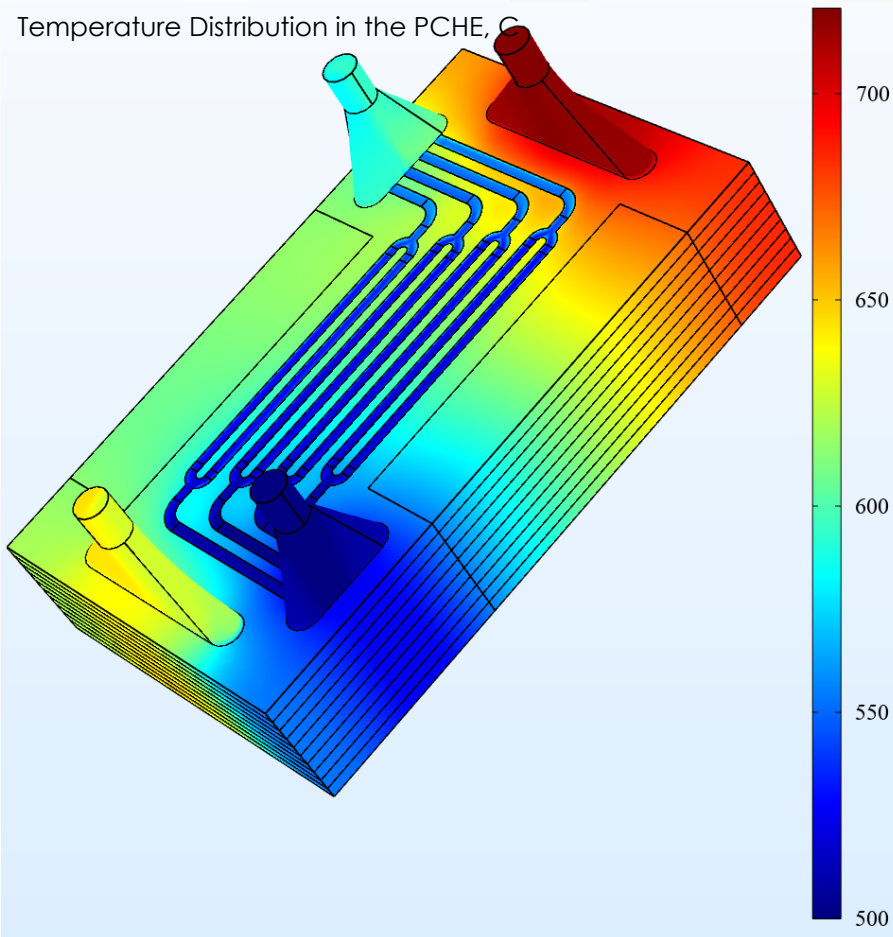
# MESHING SEQUENCE FOR FULL HEX SIMULATION



- Tetrahedral mesh for the rest domain



# FULL HEX DOMAIN SIMULATION RESULTS



THANK YOU



Questions